

Review and Warmup
CISC4080
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Goal

- Be comfortable with writing bubble sort, selection sort
- Practice basic building blocks (coding patterns)
- Step-wise refinement:
 - Write ideas as comments for a block of code
 - Be specific/accurate about what you are doing
 - Pay attention to boundary condition
 - Code: do what you need to do, exactly
- Next class: bubble sort, selection sort recursively, recursive thinking

List

- a list: a data structure (ADT) that stores a collection of elements (of same type), in which accessing $a[i]$ (i -th element) takes constant amount of time (i.e., accessing $a[1]$, $a[2]$, ... $a[1000]$ takes same amount of time)
 - can be a C++ array, C++ STL vector
- **a sublist** $a[i\dots j]$ where $i \geq 0$, $j \leq n-1$, is a contiguous part of a list $a[0\dots n-1]$
 - e.g., $a[1\dots 8]$ is a sublist of $a[0\dots 9]$
 - $a[1\dots 1]$ is a sublist of $a[0\dots 9]$ of length 1
 - $a[3\dots 2]$ is a null list (length is 0)

Can you complete this?

```
/* Search for a target value in list a
@param a: the list
@param n: length of list a
@param v: the value to search for
@return the first position where v appears in a; -1 if not found
*/
LinearSearch (a, n, v)
{
    loc = -1 //not found yet
    for i = n-1 downto 0

        If (a[i]==v)
            loc=i

    return loc
}
```

Find largest element

```
/* Find largest element in a sublist
@param a: a list
@param first, last: specify the sublist
@return largest value stored in a[first...last]
*/
FindLargest (a[], first, last)
{
    largest=a[first] //store the largest value seen so far

    for i=first+1 to last
        //scan through the rest of the list, for each new value seen (a[i])
        // update largest if a[i] is larger than "largest seen so far"
        If (a[i] > largest)
            largest = a[i]

    return largest;
}
```

Pattern 1:

Scan through the list:

From lower end to higher end

Or from higher end to lower end

Index	0	1	2	3			n-1
A	3	5	2	11	42

```
for i=0; i<=n-1; i++
```

```
access/processing A[i]
```

```
for i=n-1; i<=0; i--
```

```
access/processing A[i]
```

Is a list sorted?

- Idea: to check if a list is sorted or not, we need to compare all adjacent pairs of element, to see if they are in order
 - All adjacent pairs are in order, then list is sorted
 - One pair in wrong order, then list is not sorted

IsSorted (a, n)

{

for i=0 to n-2 //iterate through all possible I

If (a[i] > a[i+1]) //compare adjacent pair

 return false

return true;

}

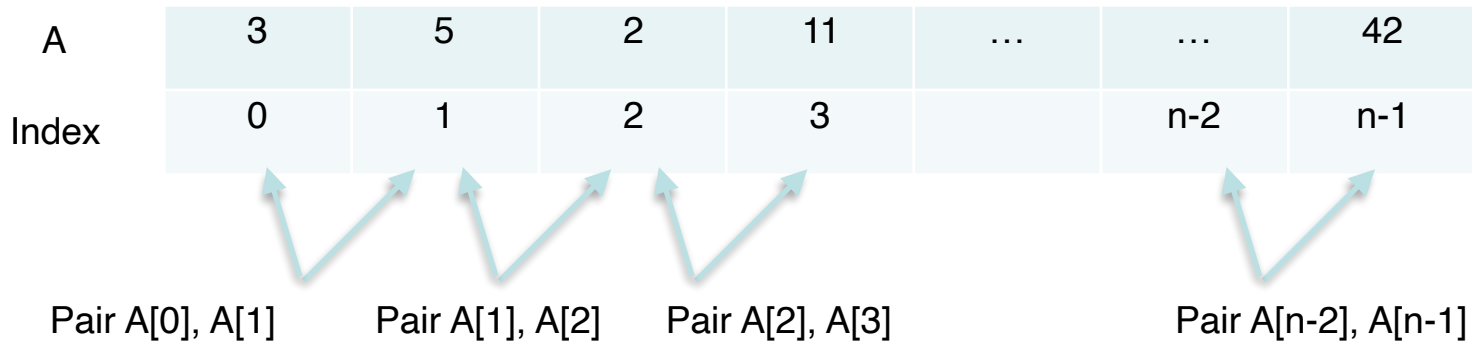
Pattern 2: all adjacent pairs

Scan through the list:

From lower end to higher end

// Or from higher end to lower end

Process adjacent pair: $a[i]$ with the following element $a[i+1]$



```
for i=0; i<=n-2; i++
```

```
access/processing  $A[i], A[i+1]$ 
```

```
for i=n-2; i<=0; i--
```

```
access/processing  $A[i], A[i+1]$ 
```


Does a list contain duplicates?

- To check if a list contains duplicate values or not
 - For each element in the list, check if it appears in other place in the list

ContainDuplicate (a,n)

```
{
    For (int i=0; i<=n-1; i++) //for each element in list
    {
        //does a[i] appears elsewhere in the list?
        for (int j=0; j<=n-1; j++)
        {
            If (a[i]==a[j] && i!=j) //a[i] appears somewhere else (pos j)
                return true;
        }
    }
    return false;
}
```

- Pattern: enumerate all pairs in a list

Does a list contain duplicates?

- To check if a list contains duplicate values or not
 - For each element in the list, check if it appears in other place in the list

ContainDuplicate (a,n)

```
{  
  For (int i=0; i<=n-1; i++) //for each element  
  {  
    //does a[i] appears elsewhere in the list?  
    for (int j=i+1; j<=n-1; j++)  
    {  
      If (a[i]==a[j] && i!=j) //a[i] appears at pos j, somewhere else  
        return true;  
    }  
  }  
  return false;  
}
```

In previous sol, every pair is checked twice.
a[2] with checked against a[4]:
i=2, j=4; and then i=4, j=2

To check each pair only once: always check a[i] with
Elements appear after it
i.e., j iterates through i+1... n-1

- Pattern: enumerate all pairs in a list

Pattern 3: all pairs


Scan through the list:

From lower end to higher end

Pair current element $a[j]$ with each of elements goes after it

A	3	5	2	11	42
Index	0	1	2	3		n-2	n-1

Pair $A[0]$ with $A[1]$,
With $A[2]$, ... $A[n-1]$



```
for i=0; i<=n-2; i++  
  // pair a[i] with each element in a[i+1...n-1]  
  for j=i+1; j<=n-1; j++  
    processing A[i], A[j] //e.g., if (A[i]==A[j]) ...
```

Reverse a list

```
/* Reverse elements stored in the list
```

```
@param list:
```

```
@param n: length of list */
```

```
Reverse (list, n)
```

```
{  
    int left=0, int right=n-1  
    while (left<right) {  
        swap (list[left], list[right])  
        left+=1  
        right-=1  
    }  
}
```

left, right starts from both ends
They move towards each other by
one step, until meeting in the middle

Pattern 4: two indices from two ends

A	3	5	2	11	42
Index	0	1	2	3		n-2	n-1

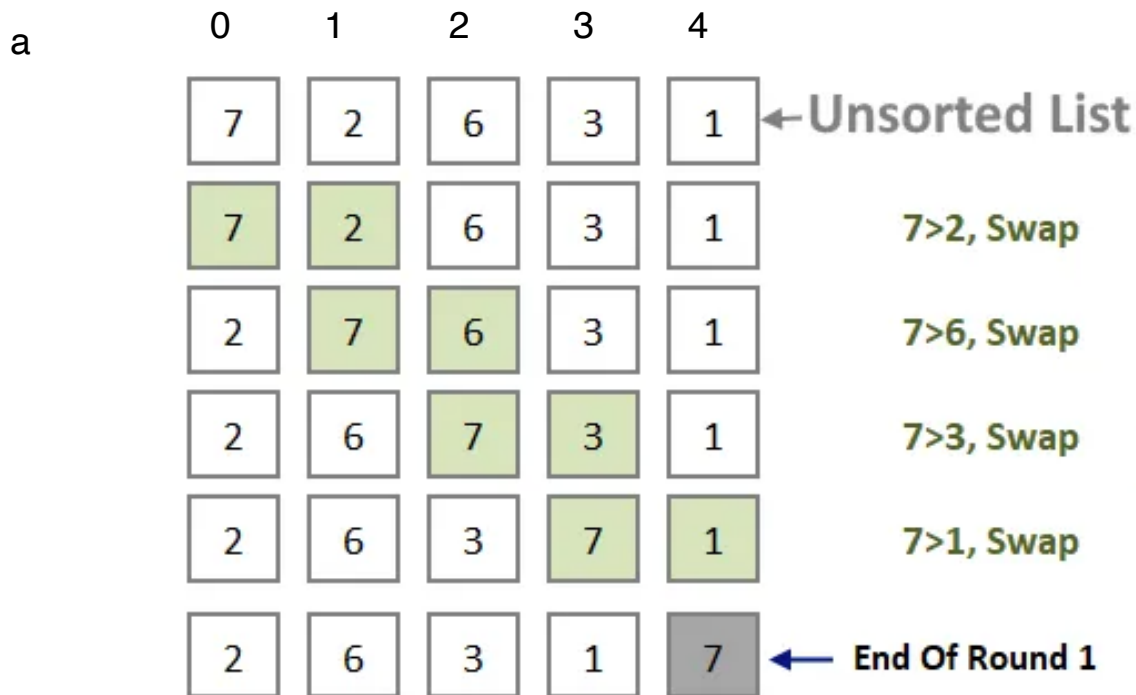
Left →

← right

```
//Set left, right to points to two ends  
left=0, right=n-1  
  
// both walk to the middle; until meeting or passing  
each other  
while (left<right) {  
    Swap (A[left], A[right]) // or other operations...  
}
```

bubble sort

- First round: scan list from left to right, compare each adjacent pair of elements, swap them if they are in wrong order



- 1) Define bubble sort function
- 2) Write comment for first round
- 3) Implement round 1

one bubbling round?

```
/*Bubble largest element to right as in bubble sort
```

```
  @param a: the list
```

```
  @param n: length of a
```

```
*/
```

```
bubbleRound (a, n)
```

```
{
```

```
    //scan list from left to right, compare each  
    adjacent pair of elements, swap them if they are in  
    wrong order
```

```
}
```

one bubbling round?

```
/*Bubble largest element to right as in bubble sort
```

```
@param a: the list
```

```
@param n: length of a
```

```
*/
```

```
bubbleRound (a, n)
```

```
{
```

```
    //scan list from left to right, compare each adjacent pair  
of elements, swap them if they are in wrong order
```

```
    for (int i=0; i<=n-1;i++)
```

```
        if (a[i] > a[i+1])
```

```
            swap (a[i], a[i+1])
```

```
}
```

Check boundary condition:

Look at boundary value for l, and see what's happens at these boundary condition:

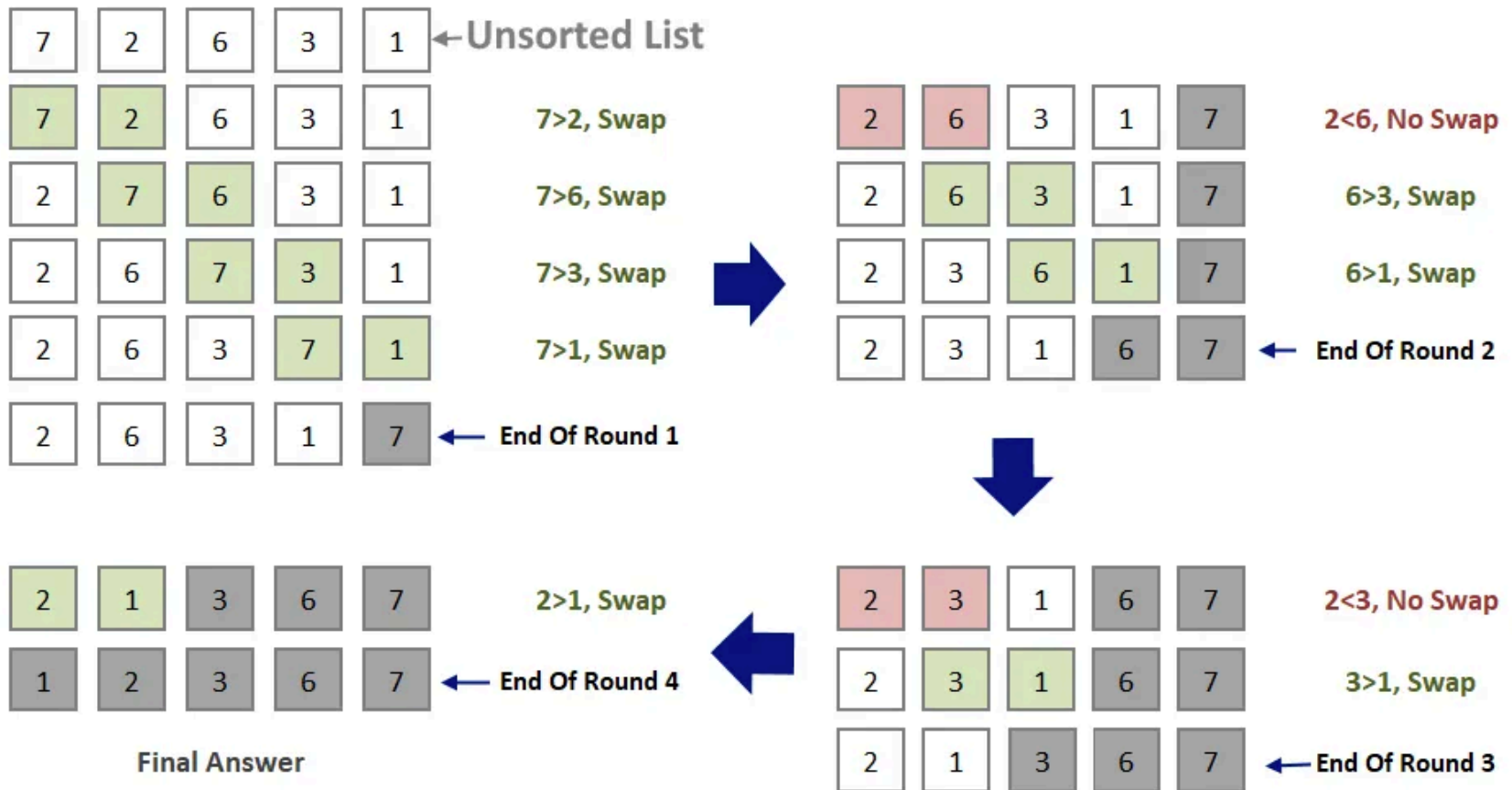
i=0 => compare a[0] with a[1]

i=n-1 => compare a[n-1] with a[n-1+1]

How to fix?

bubble sort

- We can then repeat $n-1$ rounds to sort whole list
 - or repeat until there is no swap in prev round



BubbleUp

- From Idea to Code ...

BubbleSort: v1

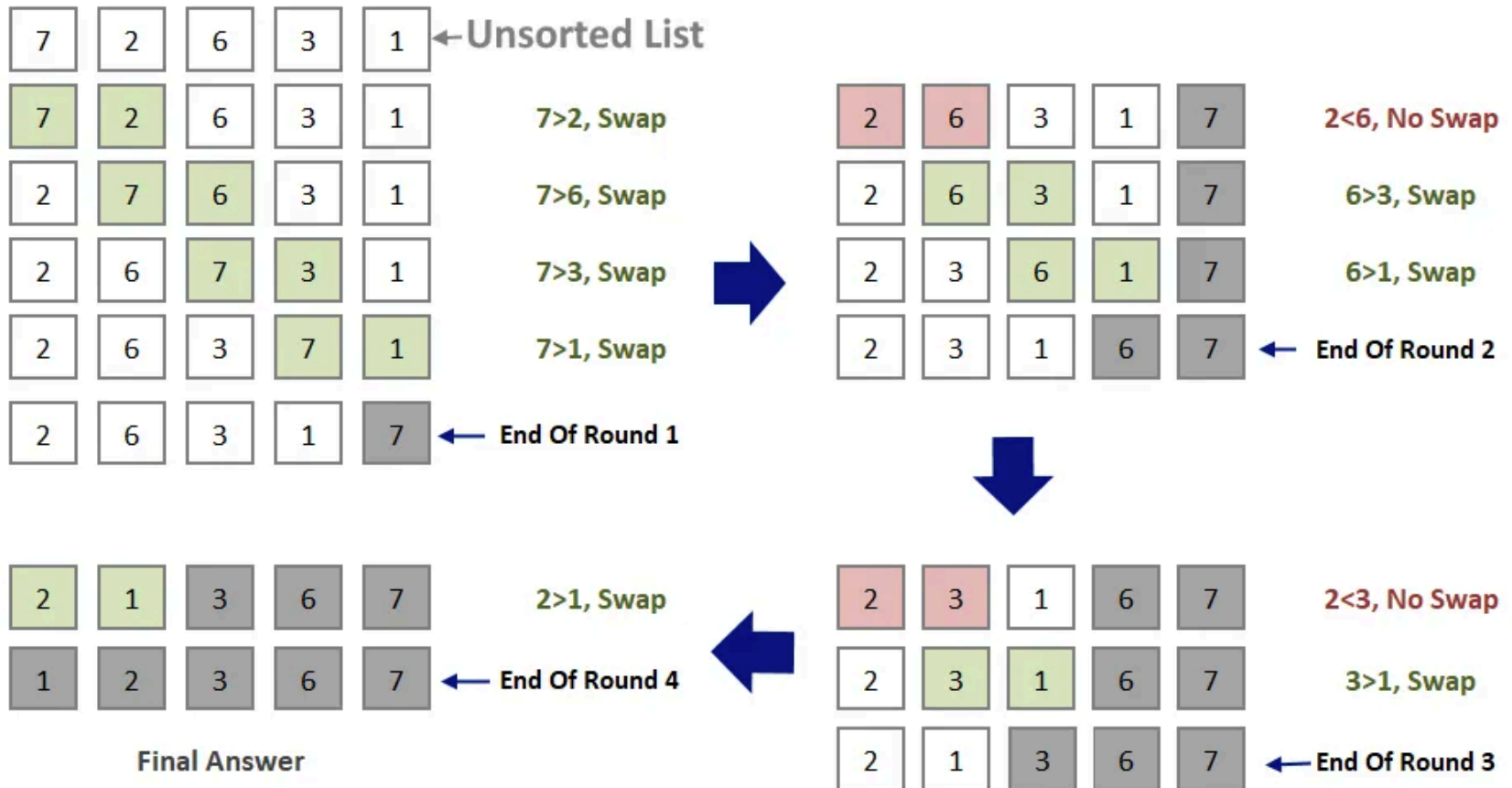
Bubblesort (a,n)

```
{  
    for (int j=0;j<n-1;j++) {  
        //performing a bubble round for a[0...n-1]  
        for (int i=0;i<=n-2;i++)  
            if (a[i]>a[i+1])  
                swap (a[i], a[i+1]);  
    }  
}
```

bubble sort

4) Add outer-loop to repeat for n-1 rounds
5)* ignore gray elements...

- We can then repeat n-1 rounds to sort whole list
 - or repeat until there is no swap in prev round



BubbleSort: v2

//the range of bubbleup round shrinks ...

Bubblesort (a,n)

{

Check outerloop:

When $j=0$, range is $a[0\dots n-1]$

When $j=n-2$, range is $a[0\dots 1]$

for (int $j=0; j<n-1; j++$) { //j: which round

//performing a bubble round for $a[0\dots n-1-j]$

for (int $i=0; i<n-1-j; i++$)

if ($a[i]>a[i+1]$)

Check inner loop:

$i=0$, $a[0]$, $a[1]$ are compared

$i=n-1-j-1$, $a[n-2-j]$ and $a[n-1-j]$ are compared

swap ($a[i]$, $a[i+1]$);

}

}

BubbleSort: v3

```
//the range of bubbleup round shrinks ...
// if there is no swap in a particular round, then the list
// is sorted!
Bubblesort (a,n)
{
    hasSwap;
    for (int j=0;j<n-1;j++) { //j: which round
        hasSwap = false;
        //performing a bubble round for a[0...n-1-j]
        for (int i=0;i<n-1-j;i++)
            if (a[i]>a[i+1]) {
                swap (a[i], a[i+1]);
                hasSwap=true;
            }
        If (!hasSwap)
            Return true; //finish a round, in which there is no swap
    }
}
```

Selection Sort



SelectionSort

From Idea to Code ...