### CISC 1100: Structures of Computer Science Chapter 6 Counting

Arthur G. Werschulz

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  - Number of outcomes in a game (chess, poker, ...).
- Methodically enumerating a set.
- Connection between counting and probability theory.

- Counting and how to count
- Elementary rules for counting
  - The addition rule
  - The multiplication rule
  - Using the elementary rules for counting together
- Permutations and combinations
- Additional examples

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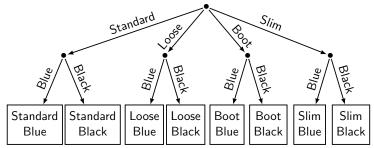
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- One idea: Use a *tree structure* to help you enumerate the choices.



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- How many configurations? 8.
- How to count configurations without listing?

- Two basic rules:
  - Addition rule
  - Multiplication rule
- Using these rules together

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  - If we have k choices C<sub>1</sub>,..., C<sub>k</sub> having n<sub>1</sub>,..., n<sub>k</sub> possible outcomes, then the total number of ways of C<sub>1</sub> occurring or C<sub>2</sub> occurring or ... or C<sub>k</sub> occurring is n<sub>1</sub> + n<sub>2</sub> + ··· + n<sub>k</sub>.

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- Fairly straightforward.

### Elementary rules of counting: the multiplication rule

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- More generally, if we have k choices  $C_1, \ldots, C_k$  having  $n_1, \ldots, n_k$  possible outcomes, then the total number of ways of  $C_1$  occurring and  $C_2$  occurring and  $\ldots$  and  $C_k$  occurring is  $n_1 \times n_2 \times \cdots \times n_k$ .

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- Roughly speaking:
  - addition rule: "or" rule
  - multiplication rule: "and" rule

Example: Solve jeans problem via multiplication rule ....

- four styles (standard, loose, slim, and boot fits) and
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Solution: Our choices?

 $C_1 =$  "choose the jeans style",

 $C_2 =$  "choose the jeans color".

Our outcomes?

 $O_1 = \{ \text{standard fit, loose fit, boot fit, slim fit} \}, O_2 = \{ \text{black, blue} \}.$ 

Now determine the cardinalities of the sets:

$$n_1 = |O_1| = 4$$
  $n_2 = |C_2| = 2.$ 

Now we apply the multiplication rule

Total number of outcomes =  $n_1 \times n_2 = 4 \times 2 = 8$ .

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- We know that  $|O_1 \times O_2| = |O_1| \cdot |O_2|$ .
- This is the multiplication rule!

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**Solution:** There are two choices,  $C_1$  and  $C_2$ , corresponding to the two coin flips.  $C_1$  and  $C_2$  must occur, so the multiplication rule applies. Each choice has two possible outcomes, thus  $n_1 = 2$  and  $n_2 = 2$ . Thus by the multiplication principle of counting, there are  $2 \times 2 = 4$  possible outcomes.

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- For each choice there are two possible outcomes.
- The total number of outcomes is

$$2 \times 2 \times 2 \times 2 \times 2 = 2^5 = 32.$$

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- There are

 $20 \times 20 \times 20 \times 20 \times 20 = 20^5 = 3,200,000$ 

possible ways to fill out the lottery card.

**Example:** You play a lottery where you choose five numbers and each number must be between 1 and 20, inclusive. You must choose the numbers in the order that they appear in the winning selection. The numbers are chosen by the lottery commission from a bin and once a number is chosen it is discarded and cannot be chosen again. In how many ways can you fill out the lottery card?

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- Thus the number of possible outcomes is

 $20 \times 19 \times 18 \times 17 \times 16 = 1,860,480.$ 

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- **Solution:** 5 + 2 = 7 ways.

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  - So there are  $5 \times 100 = 500$  outcomes overall.

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- We abbreviate a card using the denomination and then suit, such that 2♡ (or 2H) represents the 2 of Hearts.

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- While you can later discard cards and then replace them, for most of our examples we will only consider the initial configuration.
- *Pair* (*two of a kind*): two cards that are the same denomination, such as a pair of 4's.
- Three of a kind and four of a kind are defined similarly.
- Full house: three of one kind and a pair of another kind.
- Straight: the cards are in sequential order, with no gaps.
- Flush: all five cards are of the same suit.
- *Straight flush*: all five cards are of the same suit and in sequential order (i.e., a straight *and* a flush).

# Poker hands (cont'd)

Ordering of the hands (highest to lowest):

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- straight flush (with a "royal flush" [ace high] the highest possible hand of all)
- four of a kind
- full house
- flush
- straight
- three of a kind
- two pairs
- one pair
- high card

# A poker example

In how many ways can you draw a flush in poker, assuming that the order of the five cards drawn matters? (We will learn how to relax this assumption in the next section.)

• There are four basic ways to get a flush: all clubs or all diamonds or all hearts or all spades.

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• Therefore, by the addition rule, there are  $4 \times 154,440 = 617,760$  ways to get a flush.

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• All our answers agree.

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$$P(25,9) = \frac{25!}{16!} = 25 \times 24 \times \cdots \times 17 = 741,354,768,000.$$

#### Combinations

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**Solution:**  $10 \times 10 \times 10 = 1,000$  three-digit area codes.

Assuming that the middle digit of the area code must be a 0 or a 1 (which was required until recently), how many possible (3 digits) area codes are there?

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- Pick the last card? 11 ways for each of 4 suits.
- Final answer:

 $C(13,2) \times C(4,2) \times C(4,2) \times 11 \times 4 = 123,552$  ways.

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- We can choose the denomination with 3 of a kind in 13 ways.
- There are C(4,3) ways to choose the three cards of said denomination.
- The two remaining cards must come from the other 12 denominations. They can't be the same, since this would yield a full house. Since there are 4 suits, there are  $C(12, 2) \times 4 \times 4$  ways of choosing these two cards.

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- Final answer:

$$13 \times C(4,3) \times C(12,2) \times 4 \times 4 = 54,912$$
 ways.

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- Then we can choose the denomination with the 2 of a kind in 12 ways and choose the 2 specific cards in *C*(4, 2) ways.
- Final answer:

$$13 \times C(4,3) \times 12 \times C(4,2) = 3,744$$
 ways.

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## Solution #1 (contd):

- Answer so far (accounting for multiple S and I): 11!/(4!4!).
- Since there are 2 instances of P, their appearance can be permuted in 2! different ways. So we need to divide the current answer by 2!, getting 11!/(4!4!2!).
- Final answer:

$$\frac{11!}{4!4!2!} = 11 \times 10 \times 9 \times 7 \times 5 = 34{,}650 \text{ ways}.$$

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**Solution #2:** Use a "fill-in-the-blank" approach, starting with 11 blanks

• Can assign the one M in  $C(11, 1) = 11!/(10! \times 1!) = 11$  ways.

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- Can assign the one M in  $C(11, 1) = 11!/(10! \times 1!) = 11$  ways.
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- Can assign the four S's in C(8, 4) ways.

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- Can assign the four S's in C(8, 4) ways.
- Can assign the four I's in C(4,4) = 1 way.
- Total number of ways is then

 $C(11,1) \times C(10,2) \times C(8,4) \times C(4,4) = 11 \times 45 \times 70 \times 1 = 34,650.$