

# Relations & Functions

CISC1100, Spring 2013

Fordham Univ

# Overview: relations & functions

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- ▶ **Binary relations**
  - ▶ Defined as a set of ordered pairs
  - ▶ Graph representations
- ▶ **Properties of relations**
  - ▶ Reflexive, Irreflexive
  - ▶ Symmetric, Anti-symmetric
  - ▶ Transitive
- **Definition of function**
- **Property of functions**
  - one-to-one
  - onto
  - Pigeonhole principle
  - Inverse function
- **Function composition**

# Relations between people

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- Two people are related, if there is some family connection between them
- We study more general relations between two people:
  - ▶ “is the same major as” is a relation defined among all college students
    - ▶ If Jack is the same major as Mary, we say **Jack is related to Mary under “is the same major as” relation**
    - ▶ This relation goes both way, i.e., symmetric
  - ▶ “is older than” defined among a set of people
    - ▶ This relation does not go both way
  - ▶ “ is facebook friend with”, ...

# Relations between numbers

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- ▶ Comparison relation

- ▶  $=, <, >, \leq, \dots$

- ▶ Other relations

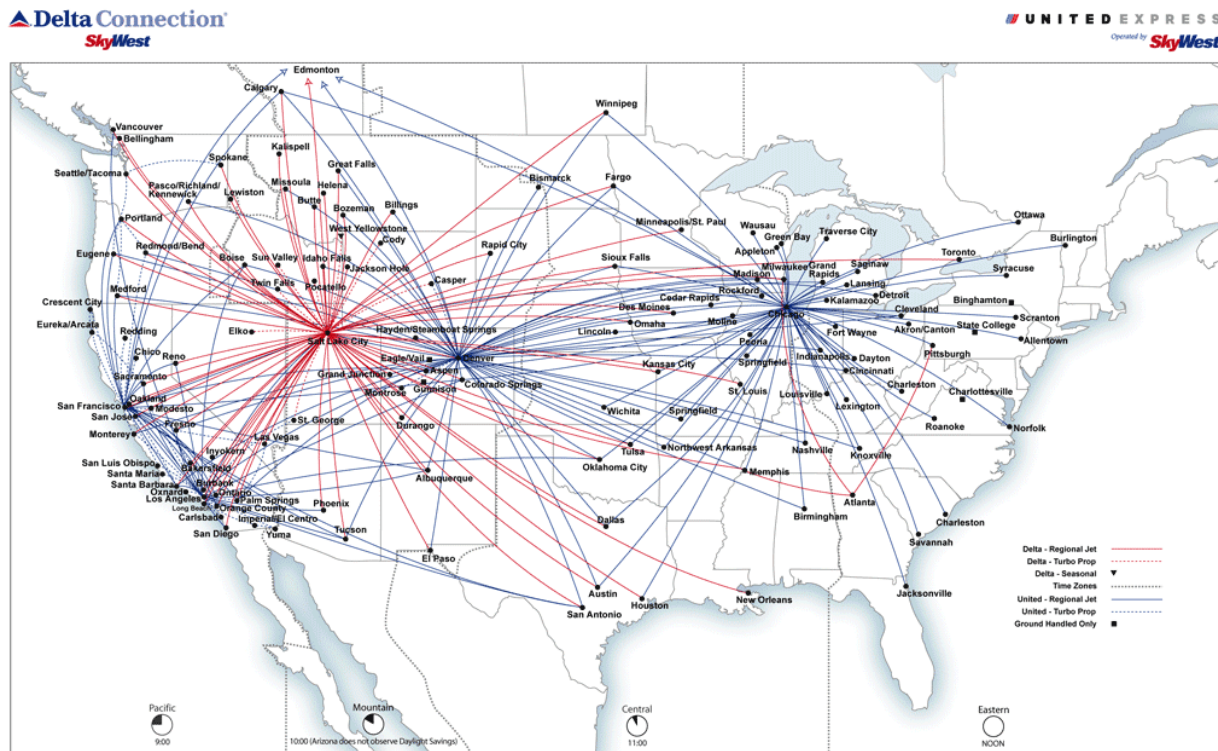
- ▶ **Add up to 10**, e.g., 2 and 8 is related under this relation, and so is 5 and 5, ...

- ▶ **Is divisible by**

- ▶ a is divisible by b, if after dividing a by b, we get a remainder of 0
    - ▶ E.g. 6 is divisible by 2, 5 is not divisible by 2, 5 is divisible by 5, ...

# Relation is a graph

- ▶ **nodes** (solid small circle): cities,...
- ▶ **Arcs**: connecting two cities, ... that are related (i.e., connected by a direct flight)
  - ▶ with **Arrows**: the direction of the “relation”...



# Ex: Relations between sets

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- Given some sets,  $\{\}, \{1\}, \{2\}, \{1,2\}, \{1,2,3\}$ 
  - ▶ “Is a subset of” relation:
    - ▶  $\{\}$  is a subset of  $\{1\}$
    - ▶  $\{1\}$  is a subset of  $\{1,2\}, \dots$
  - ▶ Practice: draw the graph for each of above relations
  - ▶ “Has more elements than” relation:
    - ▶  $\{1\}$  has more elements than  $\{\}, \dots$
  - ▶ “Have no common elements with” relation:
    - ▶  $\{\}$  has no common elements with  $\{1\},$
    - ▶  $\{1\}$  has no common elements with  $\{2\} \dots$

# Binary relations: definition

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- ▶ Relations is defined on a collection of people, numbers, sets, ...
  - ▶ We refer to the set (of people, numbers, ...) as the **domain** of the relation, denoted as **S**
  - ▶ A **rule** specifies **the set of ordered pairs of objects in S that are related**
    - ▶ Rule can be specified differently

# Ways to describe the rule

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- Consider domain  $S=\{1,2,3\}$ , and “smaller than” relation,  $R_<$
- Specify rule in English: “a is related to b, if a is smaller than b”
- List all pairs that are related
  - 1 is smaller than 2, 1 is smaller than 3, 2 is smaller than 3.
  - $(1,2),(1,3),(2,3)$  are all **ordered** pairs of elements that are related under  $R_<$
  - i.e.,  $R_<=\{(1,2), (1,3),(2,3)\}$



# Formal definition of binary relation

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- ▶ For domain  $S$ , the set of all possible ordered pairs of elements from  $S$  is the Cartesian product,  $S \times S$ .
- ▶ Def: a binary relation  $R$  defined on domain  $S$  is a subset of  $S \times S$
- ▶ For example:  $S = \{1, 2, 3\}$ , below are relations on  $S$ 
  - ▶  $R_1 = \{(1, 2)\}$
  - ▶  $R_2 = \{\}$ , no number is related to another number
  - $R_3 = \{(a, b) \mid a \in S \text{ and } b \in S \text{ and } a + b > 2\}$

# Formal definition of binary relation(cont'd)

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- Sometimes relation is between two different sets
  - ▶ “goes to college at” relation is defined from the set of people, to the set of colleges
- Given two sets  $S$  and  $T$ , a **binary relation from  $S$  to  $T$**  is a subset of  $S \times T$ .
  - ▶  $S$  is called **domain** of the relation
  - ▶  $T$  is called **codomain** of the relation
- ▶ We focus on binary relation with same domain and codomain for now.

# Domain can be infinite set

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Domain:  $\mathbb{Z}$

$R: \{(a, b) \text{ is an element of } \mathbb{Z} \times \mathbb{Z} : (a - b) \text{ is even}\}$

Given any pair of integers  $a, b$ , we can test if they are related under  $R$  by checking if  $a-b$  is even

e.g., as  $5-3=2$  is even, 5 is related to 3, or

$$(5,3) \in R$$

e.g., as  $5-4$  is odd,

$$(5,4) \notin R$$

# Example

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- ▶ For the following relation defined on set  $\{1,2,3,4,5,6\}$ , write set enumeration of the relation, and draw a graph representation:
  - ▶  $R_d$ : “is divisible by”: e.g., 6 is divisible by 2
  - ▶  $R_d = \{(1,1), (2,1), (3,1), (4,1), (5,1), (6,1), (4,2), (6,2), (6,3)\}$

# Some exercises

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- ▶ For each of following relations defined on set  $\{1,2,3,4,5,6\}$ , write set enumeration of the relation, and draw a graph representation:
  - ▶  $R_{\leq}$ : “smaller or equal to”
  - ▶  $R_a$ : “adds up to 6”, e.g.,  $(3,3)$ ,  $(1,5)$  ...

# Relationships have properties

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- ▶ **Properties of relations:**
  - ▶ Reflexive, irreflexive
  - ▶ Symmetric, Anti-symmetric
  - ▶ Transitive
- ▶ We will introduce the definition of each property and learn to test if a relation has the above properties

# Primer about negation

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- ▶ Let's look at a statement that asserts something about all human being:
  - ▶ All human beings are mortal. (a)
- ▶ The **opposite** of statement:
  - ▶ All human beings are immortal.
- ▶ The **negation** of statement ( $\neg a$ ):
  - ▶ It's not true that "all human beings are mortal"
  - ▶ i.e., Some human beings are not mortal.

All are mortal.

Some are immortal.

All are immortal.



# Reflexive Property

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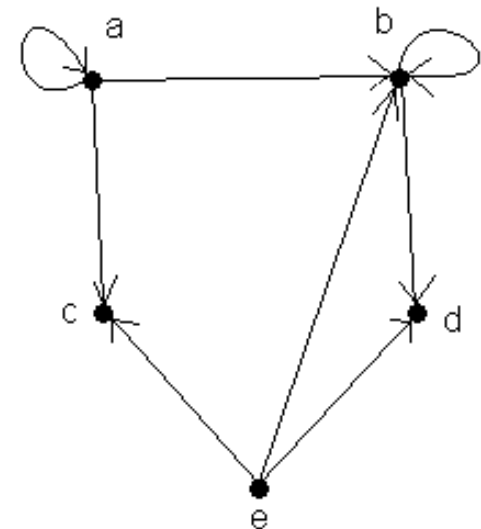
- ▶ Consider “is the same age as” relation defined on the set of all people
- ▶ Does this relation “go back to itself”, i.e., is everybody related to himself or herself?
  - Tom is the same age as Tom
  - Carol is the same age as Carol
  - Sally is the same age as Sally
- ▶ **For any person, he/she is the same age as himself or herself.**
- ▶ The relation “is the same age as” is **reflexive**



# Reflexive Property

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- ▶ Def: A relation is **reflexive** if **every** element in the domain is related to itself
  - ▶ If  $R$  is reflexive, there is a loop on every node in its graph
- ▶ A relation is **not reflexive** if there is some element in the domain that is not related to itself
  - ▶ As long as you find one element in the domain that is not related to itself, the relation is not reflexive



Not reflexive since e does not go back to e

# Try this mathematical one

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- ▶ Domain is  $\mathbb{Z}$
- ▶  $R = \{(x, y) \mid x, y \in \mathbb{Z}, \text{ and } (x + y) \text{ is an even number}\}$
- ▶ Is  $R$  reflexive?
  - ▶ Is any number in  $\mathbb{Z}$  related to itself under  $R$  ?
  - ▶ Try a few numbers, 1, 2, 3, ...
  - ▶ For any numbers in  $\mathbb{Z}$  ?
  - ▶ Yes, since a number added to itself is always even (since 2 will be a factor), so  $R$  is reflexive

# Another example

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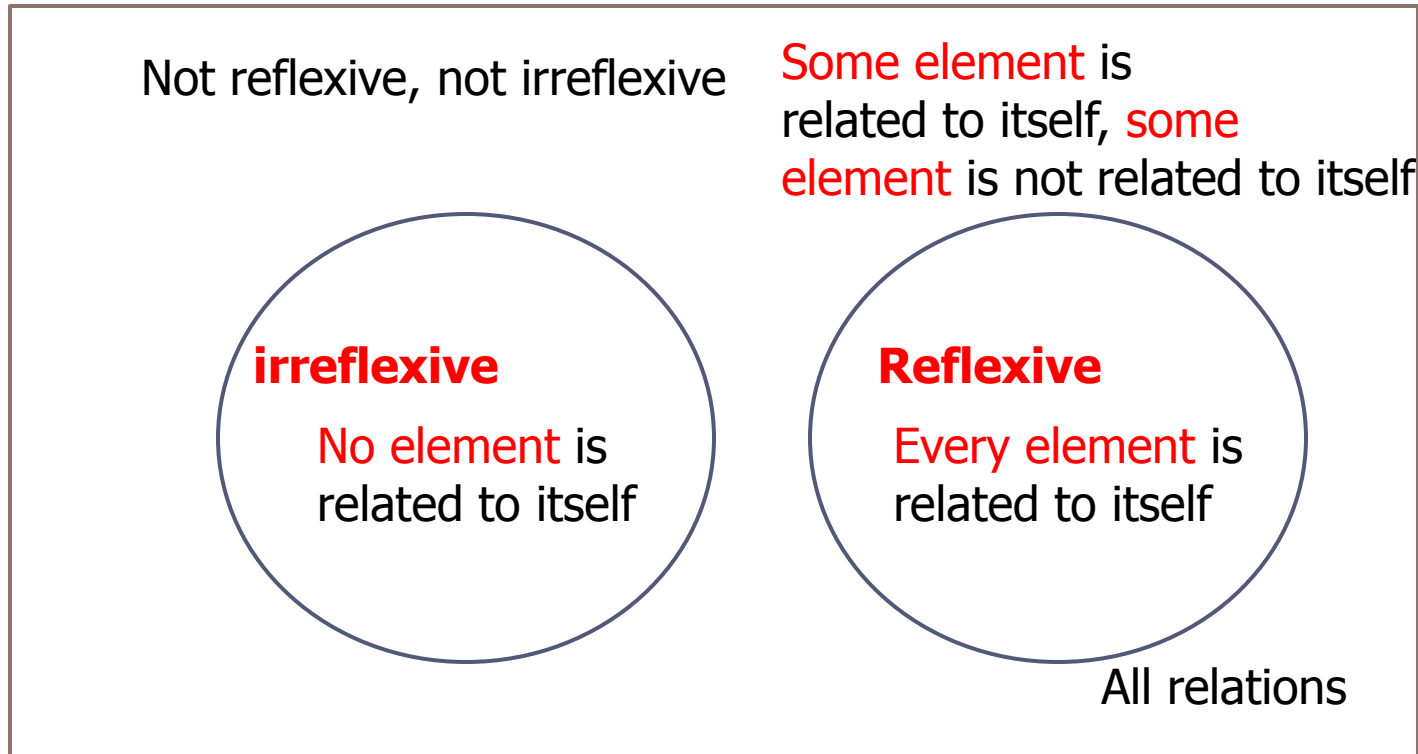
- Domain:  $\mathbb{R}$  (the set of all real numbers)
- Relation: “is larger than”
- Try a few examples:
  - ▶ Pick a value 5 and ask “Is 5 larger than 5” ?
  - ▶ No, i.e., 5 is not related to itself
- Therefore, this relation is **NOT Reflexive**
- Actually, no real number is larger than itself
  - No element in  $\mathbb{R}$  is related to itself, **irreflexive** relation

# Irreflexive Relation

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- For some relations, no element in the domain is related to itself.
  - “greater than” relation defined on  $\mathbb{R}$  (set of all real numbers)
    - 1 is not related to itself under this relation, neither is 2 and 3 related to itself, ...
  - “is older than” relation defined on a set of people
- Def: a relation  $R$  on domain  $A$  is **irreflexive** if **every** element in  $A$  is not related to itself
  - An irreflexive relation’s graph has no self-loop

# For all relations



A relation cannot be both reflexive and irreflexive.

# reflexive? irreflexive ? Neither?

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- ▶ Each of following relations is defined on set  $\{1,2,3,4,5,6\}$ ,
  - ▶  $R_{\leq}$ : “smaller or equal to”
    - ▶ Reflexive, as every number is equal to itself
  - ▶  $R_a$ : “adds up to 6”, e.g.,  $(3,3)$ ,  $(1,5)$  ...
    - ▶ Neither reflexive (as 1 is not related to itself), or irreflexive (as 3 is related to itself)
  - ▶  $R = \{(1,2), (3,4), (1,1)\}$

$$R = \{(a,b) \in \mathbb{Z} \times \mathbb{Z} : a^2 + b \text{ is odd}\}$$

# Symmetric Property

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- ▶ some relations are mutual, i.e., works both ways, we call them **symmetric**
- ▶ E.g., “has the same hair color as” relation among a set of people
  - ▶ Pick any two people, say A and B
  - ▶ If A has the same hair color as B, then of course B has the same hair color as A
  - ▶ Thus it is symmetric
- ▶ Other examples:
  - ▶ “is a friend of”, “is the same age as”, “goes to same college as”
- ▶ In the graphs of symmetric relations, arcs go both ways (with two arrows)

# Exercise: symmetric or not

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- Domain:  $\{1, 2, 3, 4\}$
- Relation =  $\{(1, 2), (1, 3), (4, 4), (4, 5), (3, 1), (5, 4), (2, 1)\}$
- Yes, it is symmetric since
  - ▶  $(1, 2)$  and  $(2, 1)$
  - ▶  $(1, 3)$  and  $(3, 1)$
  - ▶  $(4, 5)$  and  $(5, 4)$
  
- Domain:  $\mathbb{Z}$  (the set of integers)
- Relation: add up to an even number



# A relation that is not symmetric

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- ▶ “is older than” relation
  - ▶ If Sally is older than Tom, then Tom cannot be older than Sally
  - ▶ We found a pair Sally and Tom that relate in one direction, but not the other
  - ▶ Therefore, this relation is **not** symmetric.
- ▶ Actually, for “is older than” relation, it never works both way
  - ▶ For any two people, A and B, if A “is older than B”, then B is not older than A.

# Anti-symmetric Property

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- ▶ Some relations never go both way
  - E.g. “is older than” relation among set of people
  - For any two persons, A and B, if A is older than B, then B is **not** older than A
  - i.e., the relation never goes two ways
- ▶ Such relations are called **anti-symmetric** relations
- ▶ In the graph, anti-symmetric relations do not have two-way arcs.

# Formal Definition of Symmetric

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A relation  $R$  defined on domain  $A$  is symmetric if for all  $a, b \in A$ , if  $(a, b) \in R$ , then  $(b, a) \in R$

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- To decide whether a given relation is symmetric, you check whether underlined statement is true
  - Underlined statement claim something for “**all**”  $a$  and  $b$ ...
  - If you find one pair of  $a$  and  $b$  that makes it false, then the whole statement is false
    - i.e., if you find  $a$  and  $b$ , such that  $(a, b) \in R$ , and  $(b, a) \notin R$ , then  $R$  is not symmetric

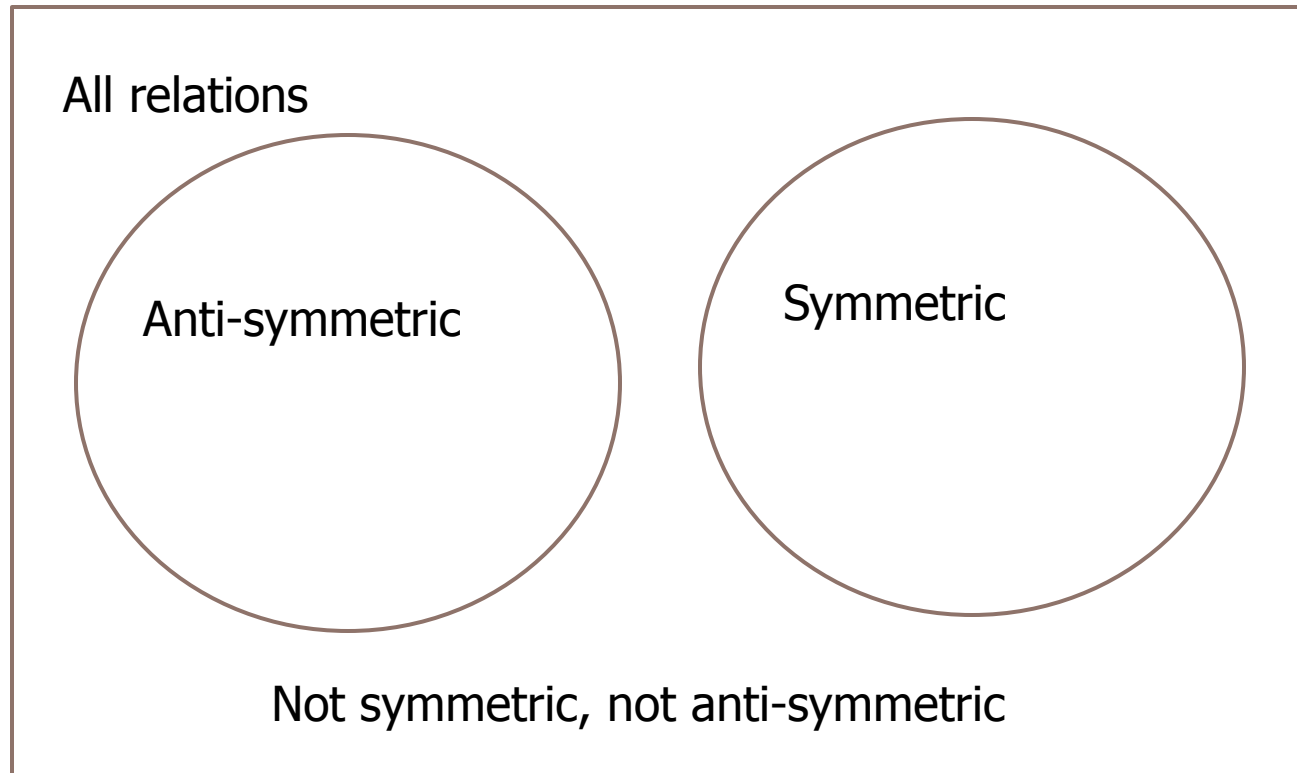
# Formal Definition of Anti-symmetric

A relation  $R$  defined on domain  $A$  is anti - symmetric if for all  $a, b \in A$ , if  $a \neq b$  and  $(a, b) \in R$  then  $(b, a) \notin R$

- To decide whether a given relation is symmetric, you check whether underlined statement is true
  - Underlined statement claims something for “**all**”  $a$  and  $b$ ...
  - If you find one pair of  $a$  and  $b$  that makes it false, then it is false
    - If you find  $a, b, a \neq b, (a, b) \in R$  and  $(b, a) \in R$ , then  $R$  is not anti-symmetric

# Symmetric & Anti-Symmetric

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# “Know the birthday of”

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- ▶ Defined among our class of students
- ▶ For some pair of students, one knows the birthday of the other, but not vice versa
  - ▶ So the relation is not symmetric.
- ▶ Some pair of people know each other's birthday
  - ▶ So this relation is not anti-symmetric.
- ▶ Therefore this relation is neither symmetric nor anti-symmetric

# Exercises: Symmetric? Anti-symmetric ?

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- ▶ For each of following relations defined on set  $\{1,2,3,4,5,6\}$ 
  - ▶  $R = \{(1,2), (3,4), (1,1), (2,1), (4,3)\}$
  - ▶  $R = \{(1,2), (3,4), (1,1), (4,3)\}$
  - ▶  $R_{\leq}$ : “smaller or equal to”
  - ▶  $R_d$ : “divides”: e.g., 6 divides 2

$$R = \{(a, b) \in \mathbb{Z} \times \mathbb{Z} : a^2 + b \text{ is odd}\}$$

# Recall

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- ▶ Reflexive, irreflexive property
  - ▶ Concerned about whether **each object** is related to itself or not
- ▶ Symmetric, anti-symmetric property
  - ▶ Concerned about **each pair of objects** that are related in one direction, whether they are related in another direction too.
- ▶ Next, transitive property
  - ▶ Concerned about **every set of three objects** ...



# Transitive: an introduction

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- ▶ You are assigned a job to draw graph that represents “is older than” relation defined on our class
  - You can only ask questions such as “Is Alice older than Bob?”
- ▶ Suppose you already find out:
  - Alice is older than bob
  - Bob is older than Cathy
  - Do you need to ask “Is Alice older than Cathy?”
    - No ! Alice for sure is older than Cathy.
- ▶ For any three people,  $a$ ,  $b$  and  $c$ , if  $a$  is older than  $b$ ,  $b$  is older than  $c$ , then fore sure,  $a$  is older than  $c$ .
- ▶ Such property of this relation is called **transitive**.

# Is this relation transitive ?

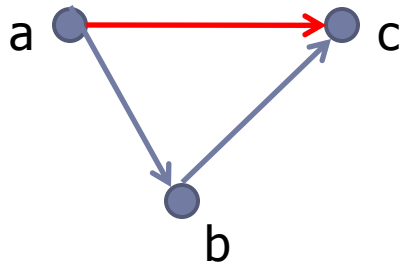
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- ▶ “is taking the same class as” relation on a set of students
- ▶ Suppose three students, Bob, Katie, and Alex,
  - ▶ Bob is taking the same class as Katie
  - ▶ Katie is taking the same class as Alex
- ▶ And now consider:
  - ▶ Is Bob is taking the same class as Alex ?
- ▶ Many cases: no
  - ▶ Bob takes I400 with Katie, and Katie takes history with Alex, while Bob and Alex has no classes in common.
- ▶ Therefore this relation is not transitive

# Transitive Property

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- ▶ A relation  $R$  is transitive if for any three elements in the domain,  $a$ ,  $b$ , and  $c$ , knowing that  $a$  is related to  $b$ , and  $b$  is related to  $c$  would allow us to infer that  $a$  is related to  $c$ .



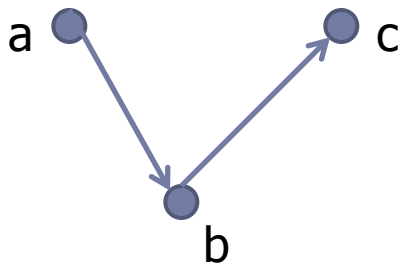
In graph of a transitive relation:  
if there is two-hop paths from  $a$  to  $c$ ,  
then there is one-hop path from  $a$  to  $c$ .

- ▶ E.g. “is older than”, “is same age as” is transitive

# Not Transitive

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- ▶ A relation  $R$  is not transitive if **there exists** three elements in the domain,  $a$ ,  $b$ , and  $c$ , and  **$a$  is related to  $b$ ,  $b$  is related to  $c$ , but  $a$  is not related to  $c$ .**



In graph: there is two-hop paths from  $a$  to  $c$ , but there is not a one-hop path from  $a$  to  $c$ .

- ▶ E.g. “is taking same class as”, “know birthday of”

# Formal Definition of Transitive

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Relation  $R$  on domain  $A$  is transitive, if  
for any  $a, b, c \in A$ ,  
if  $(a, b) \in R$  and  $(b, c) \in R$ ,  
then  $(a, c) \in R$

Not transitive

Transitive

All relations

# Exercises: Transitive or not ?

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- ▶  $R_{\leq}$ : “smaller or equal to” defined on set  $\{1,2,3,4,5,6\}$ 
  - ▶ For three numbers  $a, b, c$  from  $\{1,2,3,4,5,6\}$ 
    - ▶ Would knowing that  $a \leq b$ , and  $b \leq c$ , allows me to conclude that  $a \leq c$  ?
    - ▶ Yes !
  - ▶ It's transitive !
  - ▶ Let's check it's graph ...

# Exercises: Transitive or not ?

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- ▶ Are the following relations defined on set  $\{1,2,3,4,5,6\}$  transitive ?
  - ▶  $R_d$ : “is divisible by”: e.g., 6 is divisible by 2
  - ▶  $R_a$ : “adds up to 6”, e.g., (3,3), (1,5) ...

# Example

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- ▶ What properties does relation  $R$  has ?

$$R = \{(a, b) \in \mathbb{Z} \times \mathbb{Z} : a^2 + b \text{ is odd}\}$$



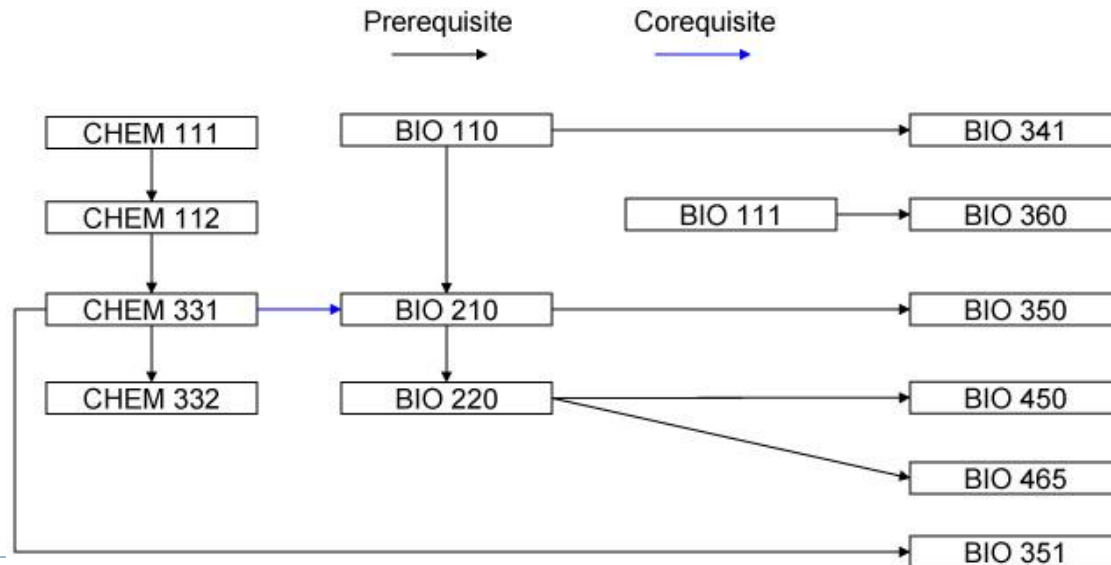
# Application: Partial Ordering

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- ▶ A relation  $R$  on a set  $S$  that is **reflexive, anti-symmetric, and transitive** is called a **partial ordering** on  $S$ .
  - e.g. “less than or equal to”
  - e.g., “is a subset of”,
  - e.g., “is prerequisite of”
  - If  $(a,b)$  is related under  $R$ , we call  $a$  is **predecessor** of  $b$ , and  $b$  is a **successor** of  $a$ .
- ▶ If furthermore, any two elements in domain is related (in one direction only), then it's a **total ordering**
  - E.g. less than or equal to
  - Is a subset of: is not a total ordering

# Topological Sorting

- ▶ **Topological sorting:** given a partial ordering on  $S$ , order elements in  $S$  such that all predecessors appear before their successors.
  - ▶ e.g., Determine the order of taking courses based on prerequisite relation



# The idea of algorithm

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- ▶ **Input:** a list of ordered pairs each describing prerequisite requirement
  - ▶ e.g., (CS1, CS2): one needs to take CS1 before taking CS2
  - ▶ E.g. (CS2, Data Structure) ...
- ▶ **Output:** an ordering of the courses, such that if  $(c1, c2)$  is in the prerequisite relation, then  $c1$  appears before  $c2$  in the ordering

# Design the algorithm

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- ▶ an **algorithm**: an effective method for solving a problem using a finite sequence of instructions.
- ▶ Step by step procedure to generate the output based on the input...
  - Work for different possible input
  - One algorithm should work for computer science student, biology student, physics student
- ▶ E.g. multiple digits addition multiplication

# Finding the minimal numbers

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- ▶ **Problem setting**
  - ▶ Input: a set of numbers  $n_1, n_2, \dots, n_k$
  - ▶ Output: the smallest number in the set
  - ▶ How would you do it?
- ▶ How to describe your approach so that other people (like programmers) can understand it ?

# Finding the minimal numbers

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## ▶ Problem setting

- Input: a list of numbers  $n_1, n_2, \dots, n_k$
- Output: the smallest number in the set

## ▶ Algorithm\_Finding\_Minimal

1. Set current minimal value to the first number in the set
2. Compare the next number from the list with the minimal value
3. **if** the number is smaller than the current minimal value  
**then**  
        set the minimal value to the number  
**endif**
4. **Repeat** step 2,3 until reaching the last number in the list
5. Return the current minimal value

# Functions

# Functions are everywhere

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- ▶ A function is a way of transforming one set of things (usually numbers) into another set of things (also usually numbers).
- ▶ For example:
  - ▶ Fahrenheit to Celsius Conversion ([link](#))
    - ▶  $[^{\circ}\text{C}] = ([^{\circ}\text{F}] - 32) \times \frac{5}{9}$
  - ▶ Closed formula of a sequence: maps position to value ([link](#))
    - ▶  $a_n = 100 * n + 1, b_n = 2^n$



# Components of a function

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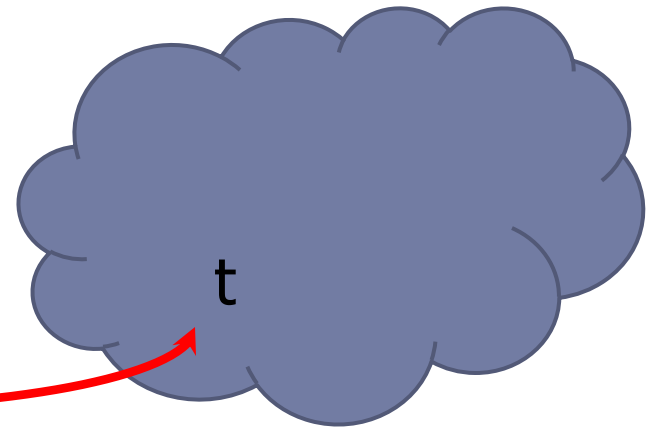
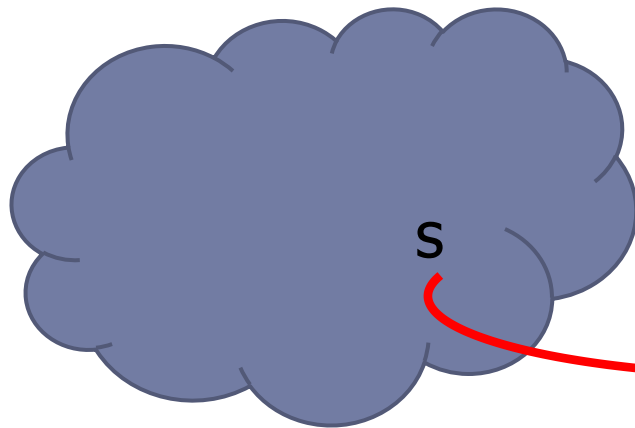
- ▶ **Name**, typically a letter like f, g, h, ...
- ▶ **Domain**, a set of values
- ▶ **Codomain**, a set of values
- ▶ **Rule**: maps values in the domain to values in the codomain
  - ▶ For **every** value in the domain, the rule maps it into a **single value** in the codomain
- ▶ e.g.,  $f: \mathbb{R} \rightarrow \mathbb{R}, f(x)=2x+1$

# Function $f : S \rightarrow T$

Function  $f$  maps values in set  $S$  (domain) to values in set  $T$  (codomain)

Domain  $S$

Codomain  $T$



$f$

$$f(s)=t$$

$f$  maps  $s$  to  $t$

$t$  is called the **image** of  $s$ .

$s$  is called the **pre-image** of  $t$ .

Useful analogy:

elements in  $S$ : pigeons

elements in  $T$ : holes

$f(s)=t$ : pigeon  $s$  flies into hole  $t$

# Using mathematic formula

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- ▶ For functions of numbers, the mapping can be specified using formula
  - ▶  $f(a) = a + 4$ , “f of a equals a plus 4”
  - ▶  $g(b) = b * b + 2$ , “g of b equals b times b plus 2”
  - ▶  $h(c) = 5$ , “h of c equals 5”

# Definition of function as relation

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- ▶ Function  $f:A \rightarrow B$  is a relation with domain  $A$  and codomain  $B$ , and for every  $x \in A$ , there is exactly one element  $y \in B$  for which  $(x, y) \in f$ , we write it as  $f(x)=y$ .
  - ▶ i.e., a function is a relation where every element in the domain, say  $x$ , is related to exactly one element in the codomain, say  $y$ .

Useful analogy:

elements in  $S$ : pigeons

elements in  $T$ : holes

$f(s)=t$ : pigeon  $s$  flies into hole  $t$

every pigeon goes to one hole

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Domain =  $\mathbb{Z}$  (all integers) Codomain =  $\mathbb{Z}$  (all integers)

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$$f(x) = x + 5$$

- ▶ Ok, begin the same way (take values from the domain and put them in the formula)
- ▶ Choose 0.  $f(0) = 5$  ... it's in the Codomain
- ▶ Choose 1.  $f(1) = 6$  ... it's in the Codomain
- ▶ Choose -1.  $f(-1) = 4$  ... it's in the Codomain
- ▶ But we can't do this forever
- ▶ Hand-waving argument
  - ▶ “Regardless of what integer I take from the domain, I can add 5 to that number and still have a value in the codomain.”

# Dealing with infinite sets

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- ▶ If the domain is infinite, you can't try all values in the domain
- ▶ So you need to **look for values that might not work and try those.**
- ▶ If you can't find any domain values that don't work, **can you make an argument that all the domain values do work ?**

Domain =  $\mathbb{N}$  (natural numbers, i.e., 0,1,2,...)

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Codomain =  $\mathbb{N}$

$$f(x) = x-1$$

- ▶ Choose some values
  - ▶ Choose 0:  $f(0) = -1 \dots -1$  is not in the codomain, it doesn't work
- ▶ so it's not a function

# Functions with multiple variables

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## ▶ Example:

- ▶  $f(x,y)=x-y$ , where  $x$  takes integer value, and  $y$  takes integer value
- ▶  $f$  maps an **ordered pair of integers**, i.e.,  $x$  and  $y$ , to their difference  $(x-y)$ , which is also an integer

## ▶ What's the domain ?

- ▶ The set of ordered pairs of integers ...
- ▶ In mathematical notation:  $\mathbb{Z} \times \mathbb{Z}$ , the Cartesian product of  $\mathbb{Z}$



# Outline

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- Definition of function
- **Property of functions**
  - one-to-one
  - onto
  - Pigeonhole principle
- Inverse function
- **Function composition**

# Properties of Functions

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- ▶ Two interesting properties of functions
  - ▶ **one-to-one**
  - ▶ **onto**
  - ▶ **Bijjective: one-to-one and onto**

# One-to-one function

---

- ▶ function  $f: S \rightarrow T$  is **one-to-one**, if no two different values in the domain are mapped to the same value in codomain.
- ▶ for two elements  $s_1, s_2 \in S$ , if  $s_1 \neq s_2$ , then  $f(s_1) \neq f(s_2)$
- ▶ Equivalently, for two elements  $s_1, s_2 \in S$ , if  $f(s_1) = f(s_2)$ , then  $s_1 = s_2$

$$s_1, s_2 \in S$$

Useful analogy:

elements in  $S$ : pigeons

elements in  $T$ : holes

$f(s)=t$ : pigeon  $s$  flies into hole  $t$

every pigeon goes to one hole

one-to-one function: no two pigeons go to same hole

# Example

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Domain =  $\{1, 2, 3\}$  Codomain =  $\{1, 2, 3, 4\}$   $f(x) = x + 1$

- So we must ask if it is a function?
  - Choose 1:  $f(1) = 2$
  - Choose 2:  $f(2) = 3$
  - Choose 3:  $f(3) = 4$
  - So it is a function.
- Is it injective (one-to-one)? Well
  - we only reached value 2 by using  $x = 1$ .
  - we only reached value 3 by using  $x = 2$ .
  - we only reached value 4 by using  $x = 3$ .
- So it is one-to-one

Domain =  $\{-2, -1, 0, 1, 2\}$  Codomain =  $\{0, 1, 2, 3, 4, 5, 6\}$   $f(x) = x^2$

---

▶ **Is it a function?**

▶  $f(-2) = 4, f(-1) = 1, f(0) = 0, f(1) = 1, f(2) = 4$

▶ So it is a function

▶ **Is it one-to-one?**

▶ No. We can reach the value 4 in two ways.

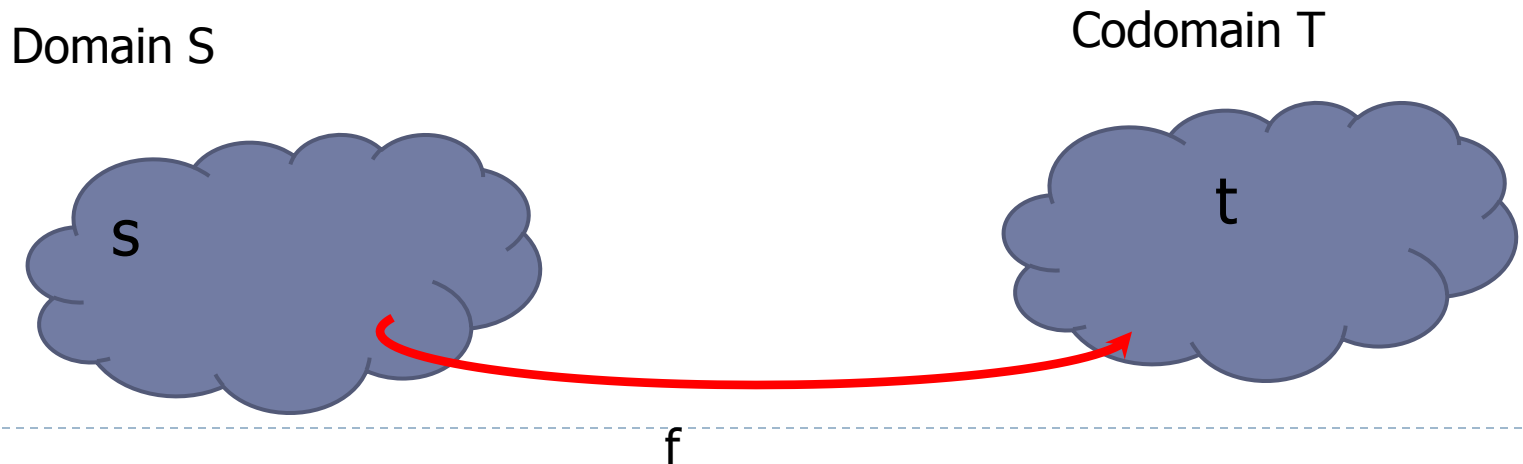
▶  $f(-2) = 4$  and  $f(2) = 4$

▶ For any injective function  $f: S \rightarrow T$ , where  $S$  and  $T$  are finite, what kind of relation hold between  $|T|, |S|$  ?

# Pigeonhole Theorem

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- ▶ Consider function  $f: S \rightarrow T$ , where **S, T are finite sets**
  - ▶ If  $f$  is one-to-one, then  $|S| \leq |T|$
  - ▶ If  $|S| > |T|$ , then  $f$  is not injective.
    - ▶ at least two diff. values in  $S$  are mapped to same value in  $T$
- ▶ Pigeonhole Theorem



# Dealing with infinite sets

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$f: \mathbb{R} \rightarrow \mathbb{R}$  with the rule  $f(x) = x^2 + 4x + 1$

- ▶ Is the function injective (one-to-one) ?
- ▶ What does this function look like ?
  - ▶ One can use Excel to plot a function ([link](#))
- ▶ A function is injective if its graph is never intersected by a horizontal line more than once.

## Onto Functions

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- ▶ A function is onto if **every** value in the codomain is the image of **some** value in the domain (i.e., every value in the codomain is taken)
  - ▶  $f: S \rightarrow T$  is onto if for any element  $t$  in  $T$ , there exists an element  $s$  in  $S$ , such that  $f(s) = t$
- ▶ Let Range of  $f$ ,  $\text{ran}(f)$ , be the set of all values that  $f$  can take:
  - ▶ For onto function  $f$ ,  $\text{ran}(f) = T = \{f(x) : x \in S\}$



# Surjective function example

Domain =  $\{1, 2, 3, 4\}$  Codomain =  $\{11, 12, 13, 14\}$   $f(x) = x + 10$

- **First you have to figure out if it is a function or not.**
  - Choose 1:  $f(1) = 11$
  - Choose 2:  $f(2) = 12$
  - Choose 3:  $f(3) = 13$
  - Choose 4:  $f(4) = 14$
  - So it is a function
- **Is it onto?**
  - Yes. Because we covered all of the Codomain values, i.e., every value of codomain is an image of some values in the domain.

Domain =  $\{1, 2, 3\}$  Codomain =  $\{0, 1, 2, 3\}$   $f(x) = x - 1$

---

- ▶ **Determine whether it is a function**
  - ▶ Choose 1:  $f(1) = 0$
  - ▶ Choose 2:  $f(2) = 1$
  - ▶ Choose 3:  $f(3) = 2$
  - ▶ So it is a function.
- ▶ **Is it onto?**
  - ▶ No, we never arrived at the value 3 which is in the Codomain

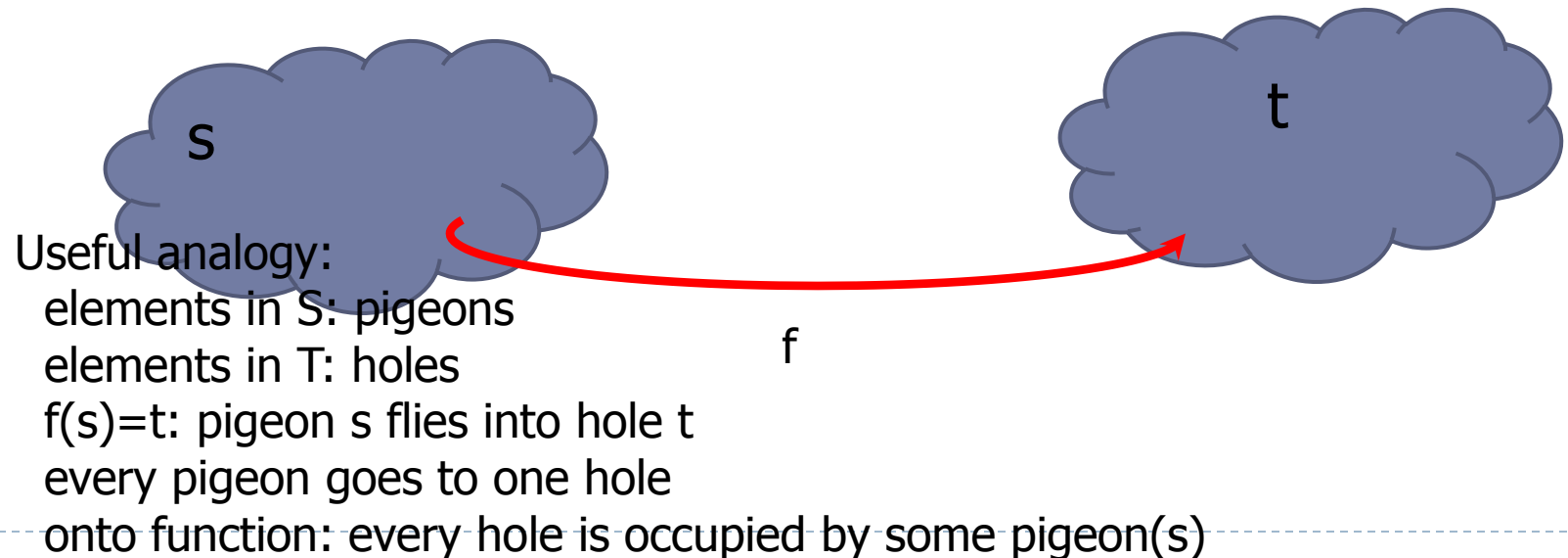
# Property of onto function

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- ▶ Consider function  $f: S \rightarrow T$ , with  $S, T$  finite
  - ▶ If  $f$  is onto, then  $|S| \geq |T|$
  - ▶ If  $|S| < |T|$ , then  $f$  is not onto
    - ▶ There is some element in  $T$  that is not mapped to

Domain  $S$

Codomain  $T$



# Dealing with infinite sets\*

---

$f: \mathbb{R} \rightarrow \mathbb{R}$  with the rule  $f(x) = x^2 + 1$

- ▶ Is it a function?
- ▶ Is it an onto function ?
  - ▶ For every  $t \in \mathbb{R}$ , there exists some  $s \in \mathbb{R}$  such that  $f(s) = s^2 + 1 = t$  ?

# Bijection

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- ▶ A function that is both onto and one-to-one is called a **bijection**, or we say the function is **bijjective**.
- ▶ Consider function  $f: S \rightarrow T$ , with  $S, T$  finite
  - ▶ If  $f$  is bijective (one-to-one and onto), then  $|S|=|T|$ 
    - ▶ as  $f$  is one-to-one, we have  $|S| \leq |T|$
    - ▶ as  $f$  is onto, we have  $|S| \geq |T|$

Useful analogy:

elements in  $S$ : pigeons

elements in  $T$ : holes

$f(s)=t$ : pigeon  $s$  flies into hole  $t$

every pigeon goes to one hole

bijjective function: every hole is occupied by exactly one pigeon

# Invertible functions

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- ▶ Give a function  $f: S \rightarrow T$ , what happens if we “invert” the mapping, and get a new relation ?
  - ▶ Make  $T$  the new domain
  - ▶ Make  $S$  the new codomain
  - ▶ If  $s \in S$  is mapped to  $t \in T$ , we now map  $t$  to  $s$
- ▶ Do we get a function this way ?
  - ▶ i.e., is any value in the new domain ( $T$ ) being mapped to one and only one value in the new domain  $S$  ?
- ▶ If we get a function after we invert the mapping, the  $f$  is called **invertible**.

# Formal definition of inverse

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- ▶ Function  $f:A\rightarrow B$  is **invertible** if there is a function  $f^{-1}:B\rightarrow A$  such that  **$f(x)=y$  if and only if  $f^{-1}(y)=x$** .
- ▶  $f^{-1}$ : read as “f inverse”

# What kind of function is invertible?

---

- ▶ Every value in the codomain has values in the domain mapped to it
  - ▶ The function is onto.
  - ▶ <draw a diagram showing a function that is not onto, what happens when reverse mapping...>
- ▶ Every value in the codomain has only one value in the domain mapped to it.
  - ▶ i.e. the function is one-to-one
  - ▶ <draw a diagram of a function that is not one-to-one, what happens if reverse mapping?>
- ▶ A function is invertible if it's bijective.



# Finding inverse function

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- ▶ To find inverse of function  $f$ 
  - ▶ First check if  $f$  is invertible (i.e., bijective)
  - ▶ Make the old codomain the new domain
  - ▶ Make the old domain the new codomain
  - ▶ Reverse the mapping

# Reverse the mapping

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- ▶ If the mapping is given by the set of ordered pairs
  - ▶ Just reverse the first- and second- components of each pair
- ▶ If the function is given by a diagram
  - ▶ Reverse the directions of the arrows
- ▶ If the function is given by a formula,  $f(x)$ 
  - ▶ Solve the formula for  $x$ , i.e., express  $x$  in terms of  $f(x)$

# Inverse Example, $f^{-1}$

---

Domain =  $\{2, 4, 6, 8\}$  Codomain =  $\{4, 8, 12, 16\}$   $f(x) = 2x$

- ▶ New domain =  $\{4, 8, 12, 16\}$
- ▶ New Codomain =  $\{2, 4, 6, 8\}$
- ▶ Original mapping **maps  $x$  to  $y=f(x)=2x$**
- ▶ Reverse mapping **map  $y$  to  $x$** , i.e., given  $y$ , what's the  $x$  ?  
(express  $x$  in terms of  $y$ )
  - ▶ **Solve  $y=2x$  for  $x$** , we get  $x=y/2$ .
- ▶ Inverse function is
  - ▶  $f^{-1}: \{4, 8, 12, 16\} \rightarrow \{2, 4, 6, 8\}$ ,  $f^{-1}(y)=y/2$

# Examples

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- ▶ Are the following functions invertible ? Find inverse for those invertible.

- ▶  $f: \mathbb{R} \rightarrow \mathbb{R}$ , with  $f(x) = 3x + 6$

- ▶  $f: \mathbb{R} \rightarrow \mathbb{R}$ , with  $f(x) = x^2$

- ▶  $g: \mathbb{Z} \rightarrow \mathbb{Z}$ , with the rule:

$$g(z) = -2z, \quad \text{if } z \leq 0$$

$$g(z) = 2z - 1, \quad \text{if } z > 0$$

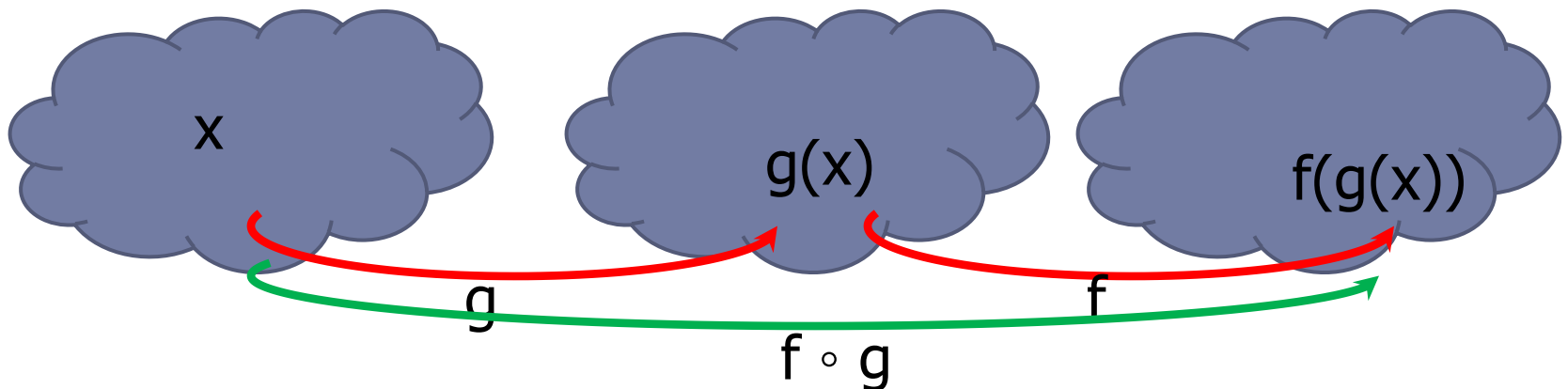
# Outline

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- Definition of function
- Property of functions
  - Onto
  - One-to-one
  - Pigeonhole principle
  - Inverse function
- **Function composition**

# Function Composition

- ▶ We can chain functions together – this is called composition (apply the mappings subsequently)
- ▶  $f \circ g$  (reads “f composed with g”) defined as  $(x)=f(g(x))$  (note **apply g first, then f**)  
▶ First apply mapping of g, then apply mapping of f



# Function Composition Example

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- ▶ Example: for  $f, g$  with domain/codomain of  $\mathbb{R}$

- ▶  $f(x) = x+5, g(x) = 2x + 3$

- ▶  $f \circ g (x) = f(g(x))$

- $= f(2x+3)$

- $= (2x+3) + 5$

- $= 2x + 8$

- ▶  $g \circ f (x) = g(f(x))$

- $= g(x+5)$

- $= 2(x+5) + 3$

- $= 2x + 13$

Assume we have two functions with Domains and Codomains over all integers

$$f(x) = 3x - 2$$

---

$$g(x) = x * x$$

What is  $f \circ g$  ?

$$f(x*x) = 3(x*x)-2 = 3x^2-2$$

What is  $g \circ f$ ?

$$g(3x-2) = (3x-2)*(3x-2)=9x^2-12x+4$$

What is  $f \circ f$ ?

$$f(3x-2) = 3(3x-2)-2 = 9x-8$$

What is  $g \circ g$  ?

$$g(x*x) = (x*x) * (x*x) = x^4$$

What is  $f \circ g$  for  $g(2)$ ?

$$f(g(2)) = f(4) = 3(4) - 2 = 10$$



# Function Compositions

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Assume we have two functions with Domains and Codomains over all real numbers ...

$$f(x) = 3x - 2$$

$$g(x) = x^3$$

$$h(x) = x/4$$

What is  $f^{-1}$ ?

What is  $f \circ f^{-1}$ ?

What is  $f^{-1} \circ f$ ?

What is  $f \circ g \circ f^{-1}$ ?

What is  $f \circ f^{-1} \circ g$ ?