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Conventions:

Right associative: \rightarrow , $::$, $@$

E.g.: $'a \rightarrow 'b \rightarrow 'c = 'a \rightarrow ('b \rightarrow 'c)$

Left associative: $orelse$, $andalso$

E.g.: $e_1 orelse e_2 andalso e_3 = (e_1 orelse e_2) andalso e_3$

Binding strength: (in decreasing order)

$list > * > \rightarrow$

$+, -, *, div > ::, @ > =, <$

E.g.: $int \rightarrow int * int = int \rightarrow (int * int)$

Passing functions:

```
fun useful a [] = [] (* What does this do? *)
```

```
| useful a (b::L) = (a b)::(useful a L)
```

Proofs:

```
fun rev [] = []
```

```
| rev (h::L) = (rev L) @ [h]
```

```
fun rev2 [] acc = acc
```

```
| rev2 (h::L) acc = rev2 L (h::acc)
```

Prove: $(rev L) @ A = rev2 L A$

```
fun ins x [] = [x]
  | ins x (y::L) = if (x<=y) then x::y::L else y::(ins x L)
```

```
fun sort [] = []
  | sort (x::L) = ins x (sort L)
```

```
fun listEq [] [] = true
  | listEq (x::xs) (y::ys) = (x=y) andalso (listEq xs ys)
```

LEMMA: $\text{ins } x (\text{ins } y L) = \text{ins } y (\text{ins } x L)$

By induction on length of list L.

Assume WLOG $x < y$

Base Case: $L = []$
 $\text{ins } x (\text{ins } y []) =$
 $\text{ins } x [y]$
 $\text{ins } x (y::[])$
 if $(x<=y)$ then $x::y::[]$ else ...
 $x::y::[]$
 $x::([y])$
 $x::(\text{ins } y [])$
 if $(y<=x)$ then ... else $x::(\text{ins } y [])$
 $\text{ins } y (x::[])$
 $\text{ins } y ([x])$
 $\text{ins } y (\text{ins } x [])$

Inductive Hyp: Assume true for some list L of length n

Inductive Case: $L'=z::L$ of length n+1

```
ins x (ins y (z::L)) =
  ins x (if (y<=z) then y::z::L else z::(ins y L))
```

CASE 1: $x < y <= z$

```
ins x (y::z::L)
if (x<=y) then x::y::z::L else ...
x::y::z::L
x::(y::z::L)
x::(ins y z::L)
if (y<=x) then ... else x::(ins y z::L)
ins y (x::z::L)
ins y (if (x<=z) then x::z::L else ...)
ins y (ins x (z::L))
```

CASE 2: $x <= z < y$

```
ins x (z::(ins y L))
if (x<=z) then x::z::(ins y L) else ...
x::z::(ins y L)
x::(z::(ins y L))
x::(if (y<=z) then ... else z::(ins y L))
x::(ins y z::L)
if (y<=x) then ... else x::(ins y z::L)
ins y (x::z::L)
ins y (if (x<=z) then x::z::L else ...)
ins y (ins x (z::L))
```

CASE 3: $z < x < y$

```
ins x (z::(ins y L))
if (x<=z) then ... else z::(ins x (ins y L))
z::(ins x (ins y L))
z::(ins y (ins x L))
if (y<=z) then ... else z::(ins y (ins x L))
ins y (z::(ins x L))
ins y (if (x<=z) then ... else z::(ins x L))
ins y (ins x (z::L))
```

The case where $x>y$ is now trivial:

```
ins y (ins x L) = ins x (ins y L)
```

Similarly $x=y$ is easy:

```
ins x (ins y L) = ins x (ins x L) = ins y (ins x L)
```