

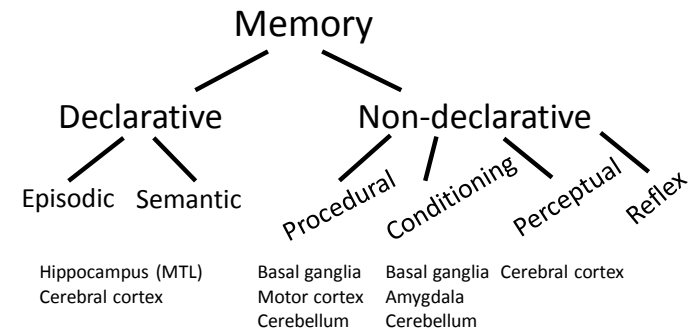
Systems Neuroscience CISC 3250

Memory

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JMH 332



Types of memory



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Declarative vs. non-declarative memory

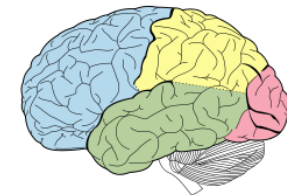
- Declarative
 - “Winter break ended on January 15”
 - “Apples are edible, chairs are not edible”
- Non-declarative
 - Throwing a baseball
 - Pattern completion (seeing the dog behind the fence)



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Short-term vs. long-term memory

- Short-term memory – aka “working” memory
 - Hold facts in memory for 1-200 seconds
 - Sometimes prolonged version of perception
 - Associated with prefrontal cortex (PFC)
- Long-term memory
 - Stores facts over years
 - Associated with hippocampus (also, amygdala)



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Modeling limits of working memory

- How much can we hold in working memory?
 - 7 ± 2 things
 - Things can be simple A Q R L G
 - Things can be complex

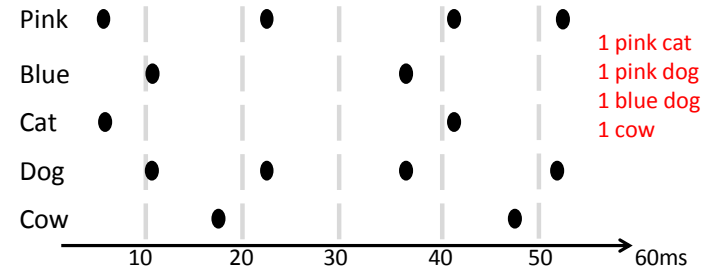


- Why is our working memory limited?
 - Binding hypothesis: distributed code with synchronous spiking – errors with spurious synchronization

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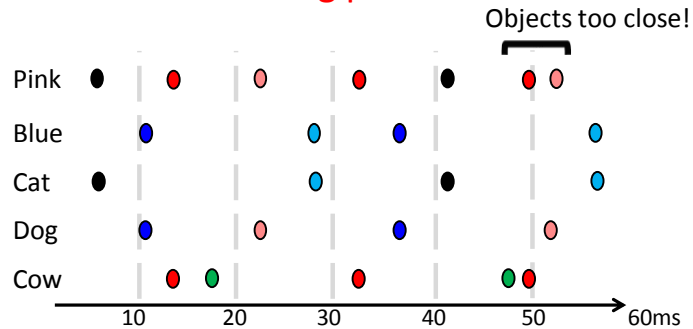
Binding hypothesis

Neurons firing at “same time” represent same thing



Spurious synchronization –

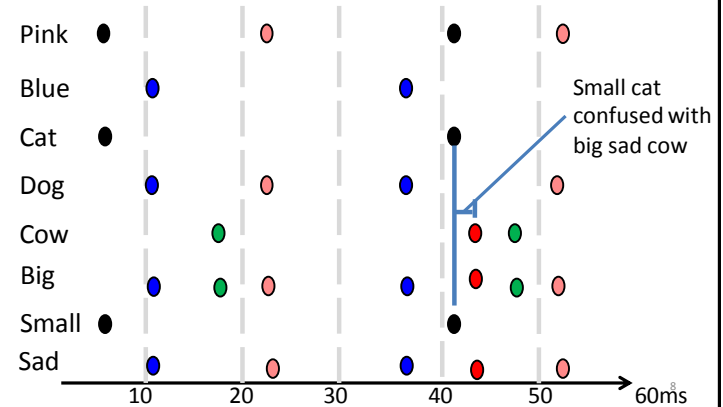
binding problem



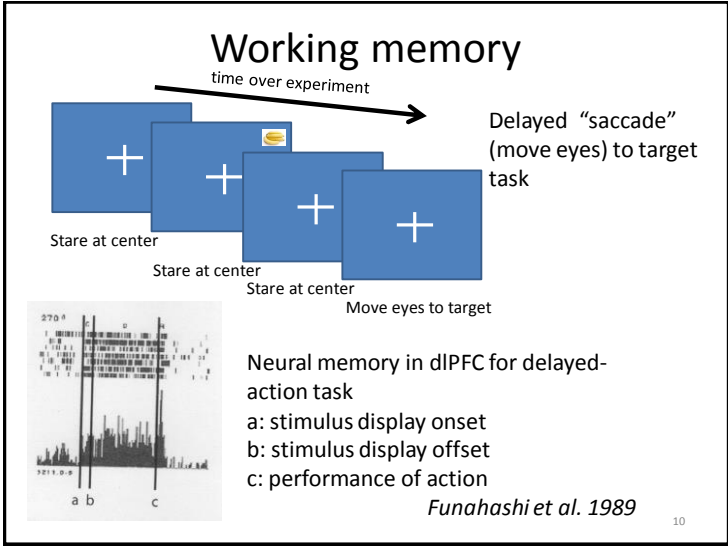
If spikes occurring within 1 ms of each other are considered synchronous, hard to incorporate increasing number of spikes in fixed time

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More features not increase risk of spurious synchronization



Note adding more features (with more neurons!) to a concept/object does **not** cause a problem – no risk of extra overlap in time with more features



Neural dynamics in "cortical sheet"

- Cortical sheet: group of neurons on same level of hierarchy interacting with lateral connections
- Balance between local cooperation and local inhibition

r^{out} determined from

$$h = (\sum_j w_j r_j^{feedfwd}) + (\sum_k w_k r_k^{lateral}) + (\sum_m w_m r_m^{feedback})$$

In V1, get feedfwd input from "eyes" (actually thalamus)
Get input from other V1 neurons (**lat**): get input from V2 (**fbk**)

Neural dynamics in action

● Neuron activated
→ Neuron exciting
↔ Neuron inhibiting

V1/IT

t=1 t=2 t=3 t=4 t=5

Neurons fire with $r^{out}=h$ linear

Color code:
Dark red: 1
Light red: 0.5
Dark blue: -0.4
Light blue: -0.1

Side neurons fire at $r=0.5$
Center neuron fires at $r=1$

At t=1: bananas start pushing n1,n2,n3 to fire
At t=2: banan push n1,n2,n3 up;
n2 pull down n1&n3

Neural dynamics: equations and numbers

$w_{from,to}$

- $r_A^{t=2} = w_{in,A}r_{in}^{t=1} + w_{B,A}r_B^{t=1}$
- $r_B^{t=2} = w_{in,B}r_{in}^{t=1} + w_{A,B}r_A^{t=1} + w_{C,B}r_C^{t=1}$
- $r_C^{t=2} = w_{in,C}r_{in}^{t=1} + w_{B,C}r_B^{t=1}$

$w_{B,A}=-0.4 \quad w_{B,C}=-0.4 \quad w_{A,B}=-0.1 \quad w_{C,B}=-0.1$
 $w_{in,A} = 0.5 \quad w_{in,B} = 1 \quad w_{in,C} = 0.5$

	t=1	t=2	t=3	t=4
A	0	??	??	
B	0	??	??	
C	0	??	??	
(feedfwd)in	1	1	0	0

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Neural dynamics: equations and numbers

$w_{x,y}$ is weight of neuron x onto neuron y

- $r_A^{t=2} = w_{A,in}r_{in}^{t=1} + w_{B,A}r_B^{t=1}$
- $r_B^{t=2} = w_{B,in}r_{in}^{t=1} + w_{A,B}r_A^{t=1} + w_{C,B}r_C^{t=1}$
- $r_C^{t=2} = w_{C,in}r_{in}^{t=1} + w_{B,C}r_B^{t=1}$

$w_{B,A}=-0.4 \quad w_{B,C}=-0.4 \quad w_{A,B}=-0.1 \quad w_{C,B}=-0.1$
 $w_{in,A} = 0.5 \quad w_{in,B} = 1 \quad w_{in,C} = 0.5$

	t=1	t=2	t=3	t=4
A	0	0.5	0.1	-0.36
B	0	1	0.9	-0.02
C	0	0.5	0.1	-0.36
in	1	1	0	0

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Neural dynamics in action

● Neuron activated
 → Neuron exciting
 → Neuron inhibiting

V1/IT

Alternate area

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Neural dynamics, alternate area: equations and numbers

$r_B^{t=2} = w_{in,B}r_{in}^{t=1} + w_{A,B}r_A^{t=1} + w_{in,C}r_C^{t=1}$

$w_{B,A}=0.5 \quad w_{B,C}=0.5 \quad w_{A,B}=0.1 \quad w_{C,B}=0.1$
 $w_{in,A} = 1 \quad w_{in,B} = 1 \quad w_{in,C} = 1$


	t=1	t=2	t=3	t=4
A	0	1	1.5	
B	0	1	1.2 = 1 + .2 + .2	
C	0	1	1.5	
in	1	1	0	0

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Neural dynamics, alternate area: equations and numbers

$w_{B,A}=0.5$ $w_{B,C}=0.5$ $w_{A,B}=0.1$ $w_{C,B}=0.1$
 $w_{in,A} = 1$ $w_{in,B} = 1$ $w_{in,C} = 1$


By changing our weights, control speed of reset-to-zero (or prevent reset to zero)



	t=1	t=2	t=3	t=4	t=5
A	0	1	1.5	0.6	0.15
B	0	1	1.2	0.3	0.12
C	0	1	1.5	0.6	0.15
in	1	1	0	0	0

Neural dynamics, alternate area: equations and numbers

$w_{B,A}=0.5$ $w_{B,C}=0.5$
 $w_{A,B}=0.1$ $w_{C,B}=0.1$
 $w_{in,A} = 1$ $w_{in,B} = 1$
 $w_{in,C} = 1$




$w_{B,A}=2$ $w_{B,C}=2$ $w_{A,B}=1$ $w_{C,B}=1$
 $w_{in,A} = 1$ $w_{in,B} = 1$ $w_{in,C} = 1$

	t=1	t=2	t=3	t=4	t=5
A	0				
B	0				
C	0				
in	1	1	0	0	0

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Neural dynamics, alternate area: equations and numbers

$w_{B,A}=0.5$ $w_{B,C}=0.5$
 $w_{A,B}=0.1$ $w_{C,B}=0.1$
 $w_{in,A} = 1$ $w_{in,B} = 1$
 $w_{in,C} = 1$



$w_{B,A}=2$ $w_{B,C}=2$ $w_{A,B}=1$ $w_{C,B}=1$
 $w_{in,A} = 1$ $w_{in,B} = 1$ $w_{in,C} = 1$

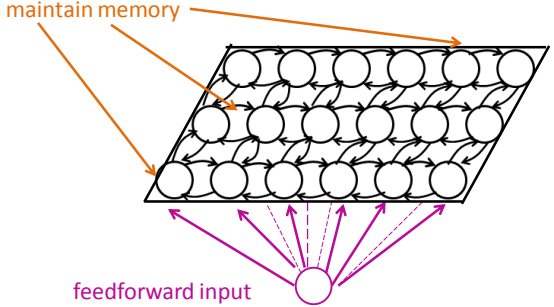
Over-weighting -> epilepsy

	t=1	t=2	t=3	t=4	t=5
A	0	1	3	6	12
B	0	1	3	6	12
C	0	1	3	6	12
in	1	1	0	0	0

Neural system dynamics

- In an interconnected cortical sheet, neural activity can continue after feedforward input is gone

maintain memory



feedforward input

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Neural dynamics in action

Frontal cortex – executive decision making – provides feedback input

Feedback input sending message: “keep in short-term memory”

● Neuron activated
→ Neuron exciting
→ Neuron inhibiting

Additional color code:
Dark green: .3

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Neural dynamics + memory

$w_{B,A}=.5$ $w_{B,C}=.5$ $w_{A,B}=.5$ $w_{C,B}=.5$
 $w_{in,A} = 1$ $w_{in,B} = 1$ $w_{in,C} = 1$
 $w_{mem,A} = .3, w_{mem,B} = .3, w_{mem,C} = .3$

	t=1	t=2	t=3	t=4	t=5
A	0	1.3	1.3+.65=2		
B	0	1.3	1.3+.65+.65=2.6		
C	0	1+.3	2		
in	1	1	0	0	0
mem	1	1	1	1	0

Neural dynamics + memory

$w_{B,A}=.5$ $w_{B,C}=.5$ $w_{A,B}=.5$ $w_{C,B}=.5$ Remove feedforward: A, B, C rates decrease a bit
 Remove top-down mem: A, B, C rates decrease faster
 $w_{in,A} = 1$ $w_{in,B} = 1$ $w_{in,C} = 1$
 $w_{mem,A} = .3, w_{mem,B} = .3, w_{mem,C} = .3$

	t=1	t=2	t=3	t=4	t=5	t=6
A	0	1.3	1.95	1.6	1.43	.95
B	0	1.3	2.6	2.25	1.9	1.43
C	0	1.3	1.95	1.6	1.43	.95
in	1	1	0	0	0	0
mem	1	1	1	1	0	0

Neural dynamics + memory

$w_{B,A}=.5$ $w_{B,C}=.5$ $w_{A,B}=.5$ $w_{C,B}=.5$
 $w_{in,A} = 0$ $w_{in,B} = 1$ $w_{in,C} = 0$
 $w_{mem,A} = .5, w_{mem,B} = 0, w_{mem,C} = .5$

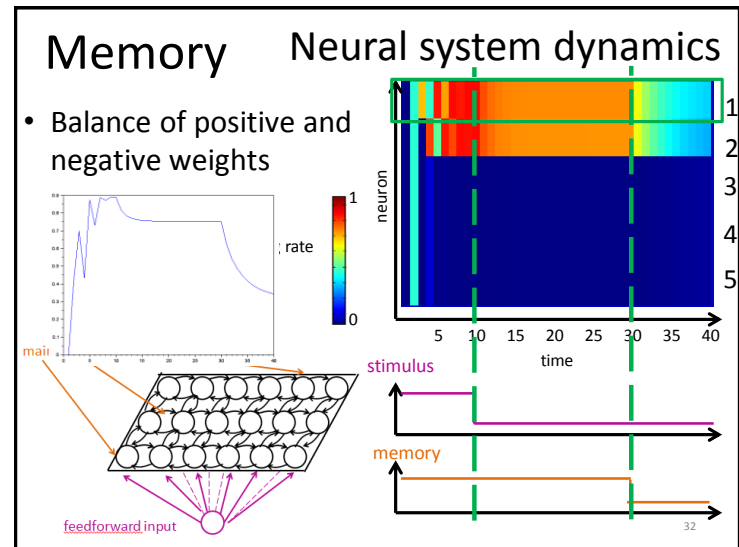
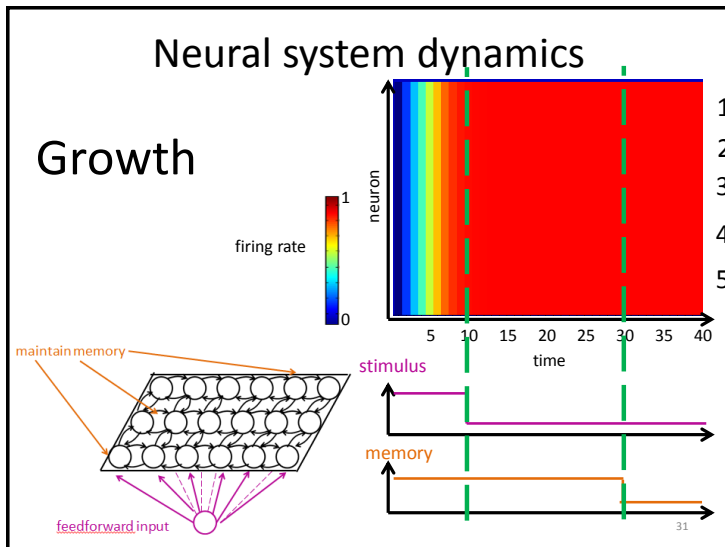
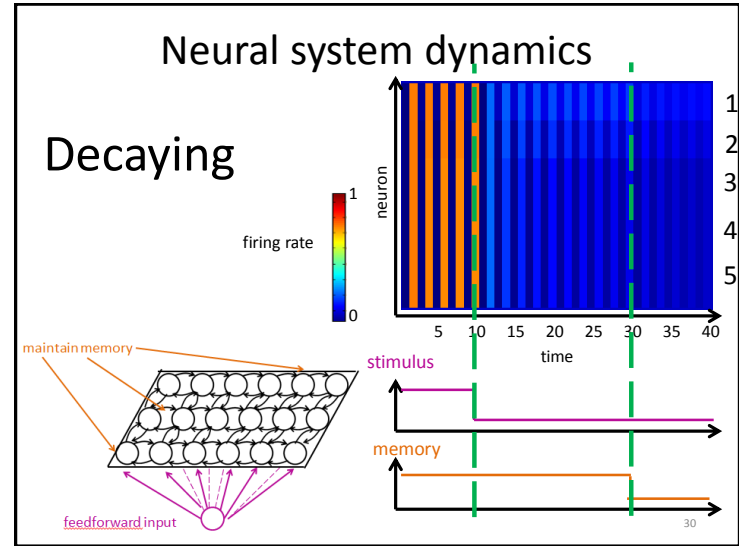
	t=1	t=2	t=3	t=4	t=5	t=6	t=7
A	0						
B	0						
C	0						
in	1	1	0	0	0	0	
mem	1	1	1	1	0	0	

Neural system dynamics

Trappenberg 7.3.2

- **Decaying activity:** mutual inhibition suppresses continued neural activity after feedforward input is gone – V1
- **Growing activity:** mutual excitation produces global, non-stop activity over time – epilepsy
- **Memory activity:** balance of mutual excitation (and mutual inhibition) produces maintained activity (~~sparse distributed coding~~) during “working memory” time period – PFC

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Anatomy of long term memory

Recall multi-level and feedback connects in vision

Hippocampus

Hippocampus (“sea horse”)
In medial temporal lobe (MTL)

- Input: Entorhinal cortex – EC
- Dentate gyrus – DG
- Cornus ammonis – CA1, CA3
- Perforant pathway: EC -> CA3

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Recurrent networks

- Extensive **collateral** connections in CA3 enhance associative memory

ice cream

family

high school

home

childhood

ice cream

family

high school

home

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Recurrent networks

- Extensive **collateral** connections in CA3
- Broader loop: EC -> CA3 -> CA1->EC

$$\Delta w_{ij} = r_i r_j - r_i w_{ij}$$

Cells that fire together, wire together
Loop repeatedly increases weight –
increasingly encourage simultaneous firing

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Learning/remembering

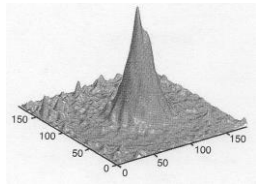
- Learning: neurogenesis in DG
- Retrieval: pattern completion in CA3
- Alternate between learning and retrieval phases
 - DG granule cells enable learning
 - Perforant pathway probes memory

Potential model

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Learning locations

- Rats learn neural representations of locations within a maze
- Hippocampal place cells in CA1, CA3



Samsonowich, J Neurosci 1997
Neurons organized in 2D based on similarity of tuning curves

Proprioception – where I am in space

- From inner ears, muscles, etc
- From place cells

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Further hippocampal representations

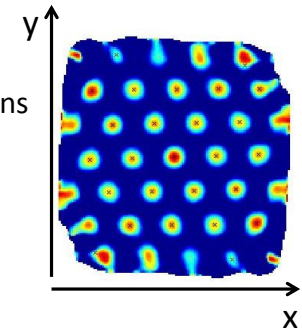
Grid cells

- In dorsocaudal medial EC
- Represent multiple locations

In other senses, often see Gabor wave:
Sine x Gauss



Here, just sine



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