

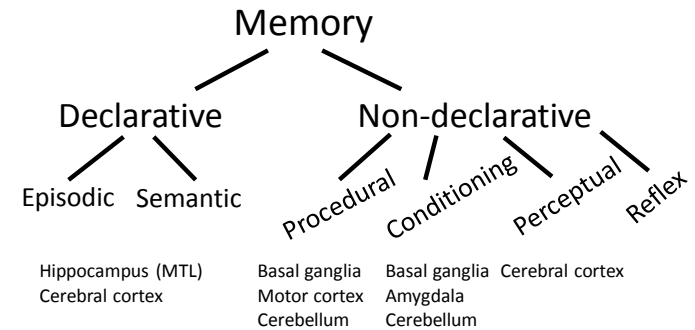
# Systems Neuroscience CISC 3250

## Memory

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JMH 332



## Types of memory



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## Declarative vs. non-declarative memory

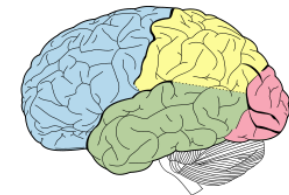
- Declarative
  - “Winter break ended on January 15”
  - “Apples are edible, chairs are not edible”
- Non-declarative
  - Throwing a baseball
  - Pattern completion (seeing the dog behind the fence)



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## Short-term vs. long-term memory

- Short-term memory – aka “working” memory
  - Hold facts in memory for 1-200 seconds
  - Sometimes prolonged version of perception
  - Associated with prefrontal cortex (PFC)
- Long-term memory
  - Stores facts over years
  - Associated with hippocampus (also, amygdala)



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## Modeling limits of working memory

- How much can we hold in working memory?
  - $7 \pm 2$  things
  - Things can be simple A Q R L G
  - Things can be complex

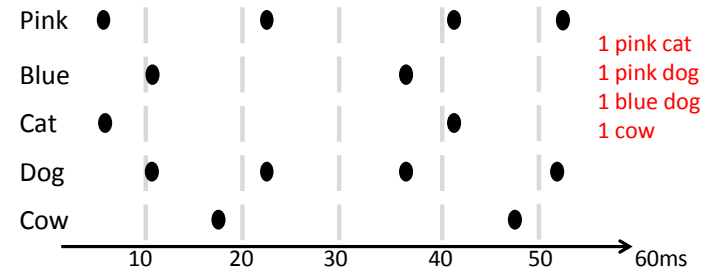


- Why is our working memory limited?
  - Binding hypothesis: distributed code with synchronous spiking – errors with spurious synchronization

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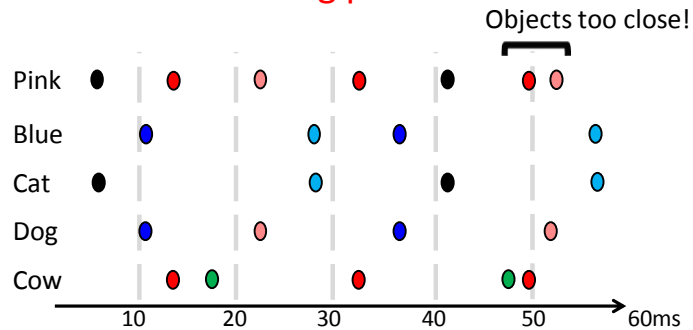
## Binding hypothesis

Neurons firing at “same time” represent same thing



## Spurious synchronization –

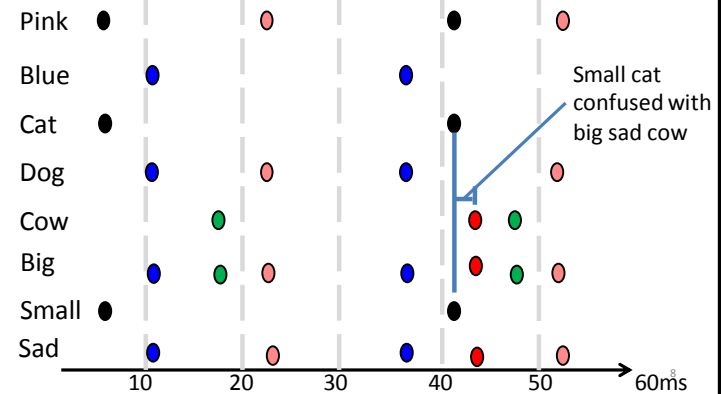
### binding problem



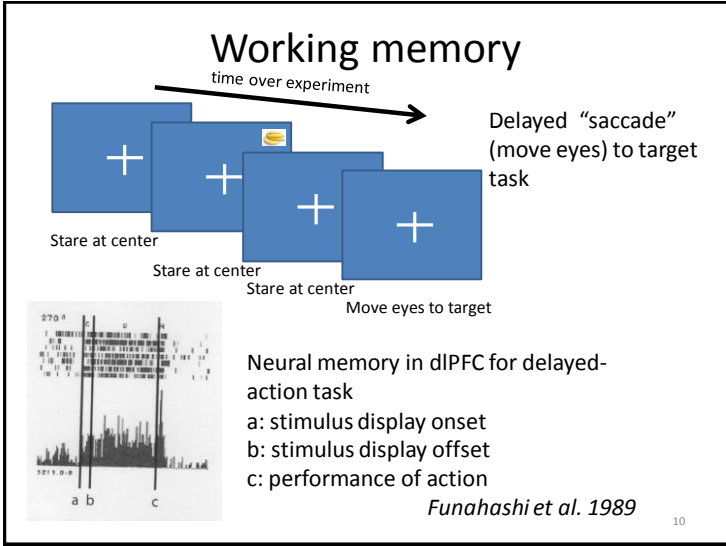
If spikes occurring within 1 ms of each other are considered synchronous, hard to incorporate increasing number of spikes in fixed time

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## More features not increase risk of spurious synchronization



Note adding more features (with more neurons!) to a concept/object does **not** cause a problem – no risk of extra overlap in time with more features



### Neural dynamics in "cortical sheet"

- Cortical sheet: group of neurons on same level of hierarchy interacting with lateral connections
- Balance between local cooperation and local inhibition

- $r^{out}$  determined from

$$h = (\sum_j w_j r_j^{feedfwd}) + (\sum_k w_k r_k^{lateral}) + (\sum_m w_m r_m^{feedback})$$

In V1, get feedfwd input from "eyes" (actually thalamus)  
Get input from other V1 neurons (lat): get input from V2 (fdbk)

### Neural dynamics in action

● Neuron activated  
→ Neuron exciting  
↔ Neuron inhibiting

V1/IT

Neurons fire with  $r^{out}=h$  linear

Color code:  
Dark red: 1  
Light red: 0.5  
Dark blue: -0.4  
Light blue: -0.1

Side neurons fire at  $r=0.5$   
Center neuron fires at  $r=1$

At t=1: bananas start pushing n1,n2,n3 to fire  
At t=2: banan push n1,n2,n3 up;  
n2 pull down n1&n3

### Neural dynamics: equations and numbers

n1

n2

n3

- $r_A^{t=2} = w_{A,in}r_{in}^{t=1} + w_{B,A}r_B^{t=1}$
- $r_B^{t=2} = w_{B,in}r_{in}^{t=1} + w_{A,B}r_A^{t=1} + w_{C,B}r_C^{t=1}$
- $r_C^{t=2} = w_{C,in}r_{in}^{t=1} + w_{B,C}r_B^{t=1}$

$w_{B,A} = -0.4$   $w_{B,C} = -0.4$   $w_{A,B} = -0.1$   $w_{C,B} = -0.1$

$w_{in,A} = 0.5$   $w_{in,B} = 1$   $w_{in,C} = 0.5$

	t=1	t=2	t=3	t=4
A	0	??	??	
B	0	??	??	
C	0	??	??	
(feedfwd)in	1	1	0	0

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### Neural dynamics: equations and numbers

n1

n2

n3

$w_{x,y}$  is weight of neuron x onto neuron y

- $r_A^{t=2} = w_{A,in}r_{in}^{t=1} + w_{B,A}r_B^{t=1}$
- $r_B^{t=2} = w_{B,in}r_{in}^{t=1} + w_{A,B}r_A^{t=1} + w_{C,B}r_C^{t=1}$
- $r_C^{t=2} = w_{C,in}r_{in}^{t=1} + w_{B,C}r_B^{t=1}$

$w_{B,A} = -0.4$   $w_{B,C} = -0.4$   $w_{A,B} = -0.1$   $w_{C,B} = -0.1$

$w_{in,A} = 0.5$   $w_{in,B} = 1$   $w_{in,C} = 0.5$

	t=1	t=2	t=3	t=4
A	0	0.5	0.1	-0.36
B	0	1	0.9	-0.02
C	0	0.5	0.1	-0.36
in	1	1	0	0

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### Neural dynamics in action

t=1

t=2

t=3

t=4

t=5

- Neuron activated
- Neuron exciting
- Neuron inhibiting

V1/IT

Alternate area

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### Neural dynamics, alternate area: equations and numbers

n1

n2

n3

$w_{B,A} = 0.5$   $w_{B,C} = 0.5$   $w_{A,B} = 0.1$   $w_{C,B} = 0.1$

$w_{in,A} = 1$   $w_{in,B} = 1$   $w_{in,C} = 1$

	t=1	t=2	t=3	t=4	t=5
A	0				
B	0				
C	0				
in	1	1	0	0	0

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### Neural dynamics, alternate area: equations and numbers

$$w_{B,A}=2 \quad w_{B,C}=2 \quad w_{A,B}=1 \quad w_{C,B}=1$$

$$w_{in,A} = 1 \quad w_{in,B} = 1 \quad w_{in,C} = 1$$

	t=1	t=2	t=3	t=4	t=5
<b>A</b>	0				
<b>B</b>	0				
<b>C</b>	0				
<b>in</b>	1	1	0	0	0

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### Neural system dynamics

- In an interconnected cortical sheet, neural activity can continue after feedforward input is gone

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### Neural dynamics in action

**Feedback input** sending message: "keep in short-term memory"

● Neuron activated

→ Neuron exciting

→ Neuron inhibiting

t=1

t=2

t=3

t=4

t=5

Additional color code:  
Dark green: .3

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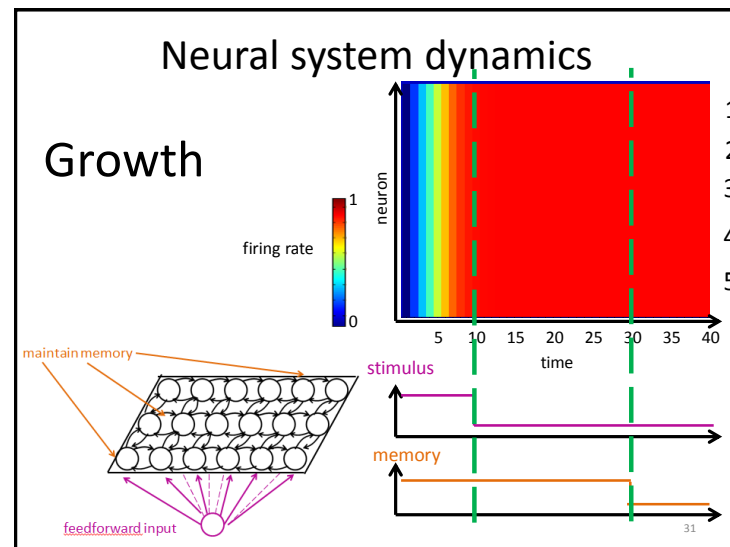
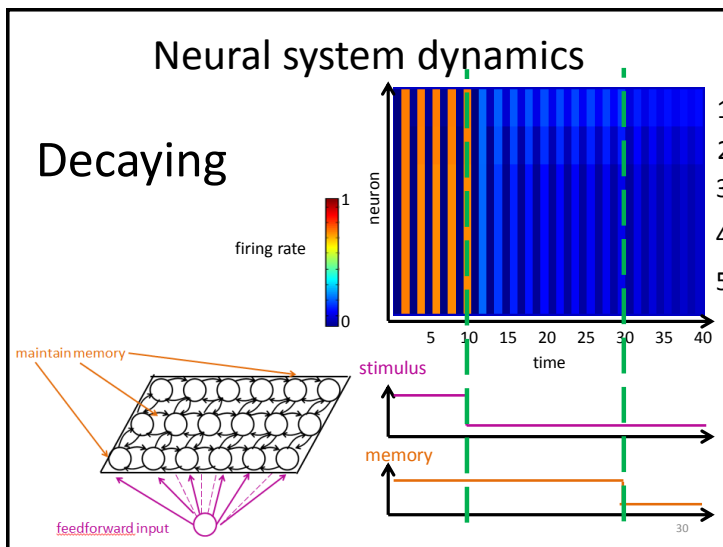
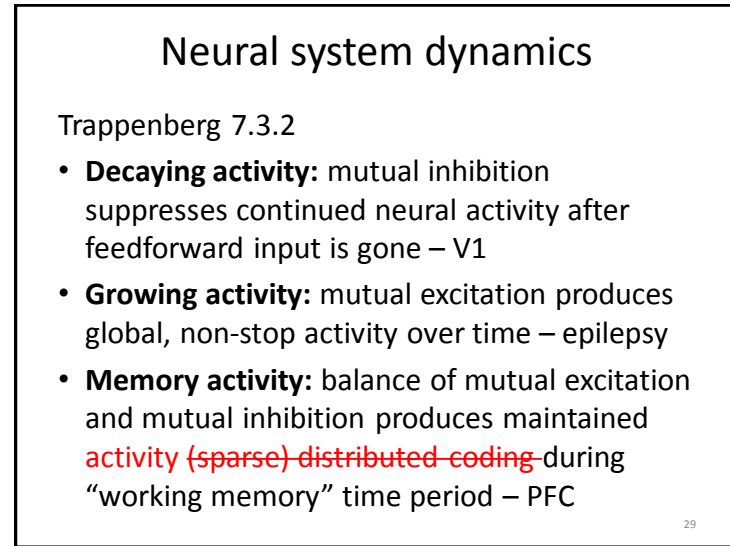
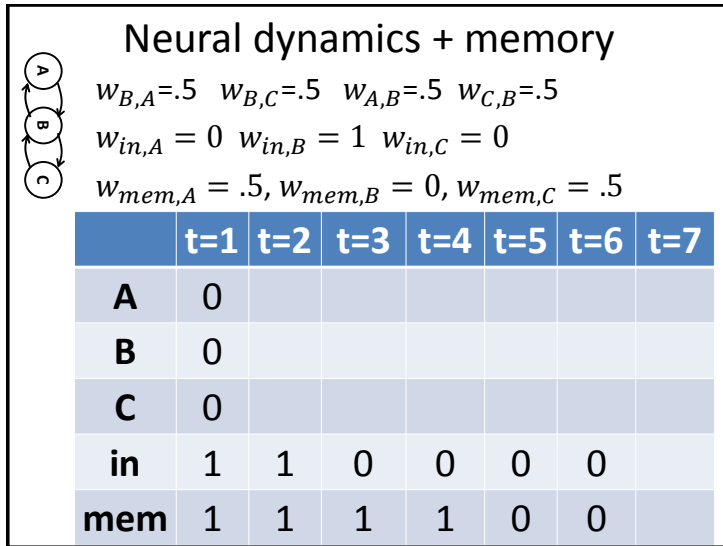
### Neural dynamics + memory

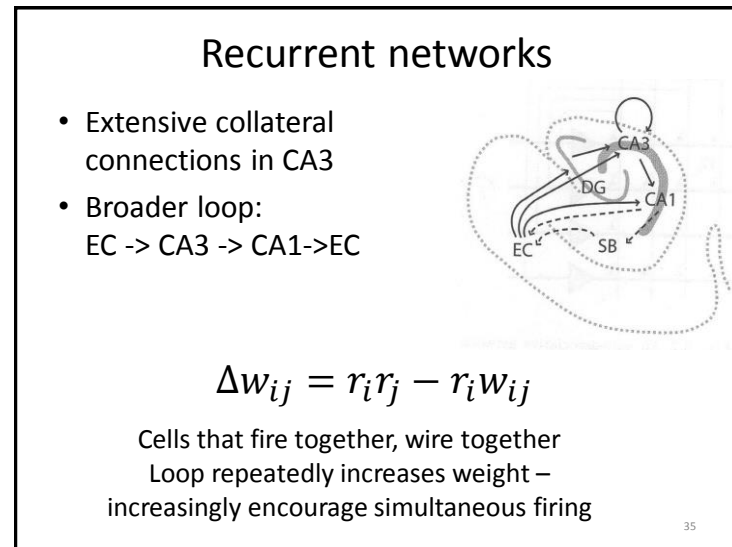
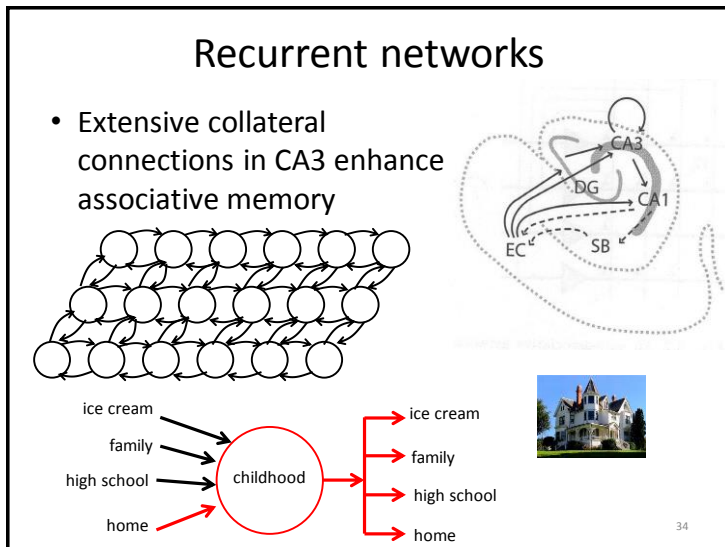
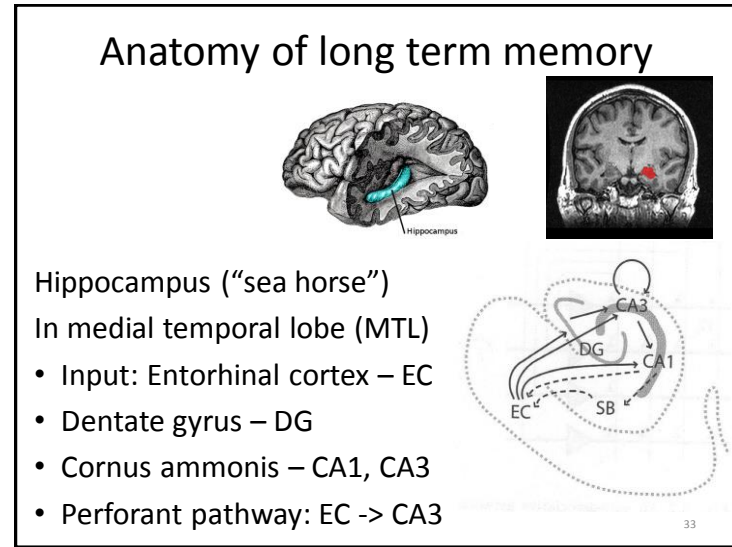
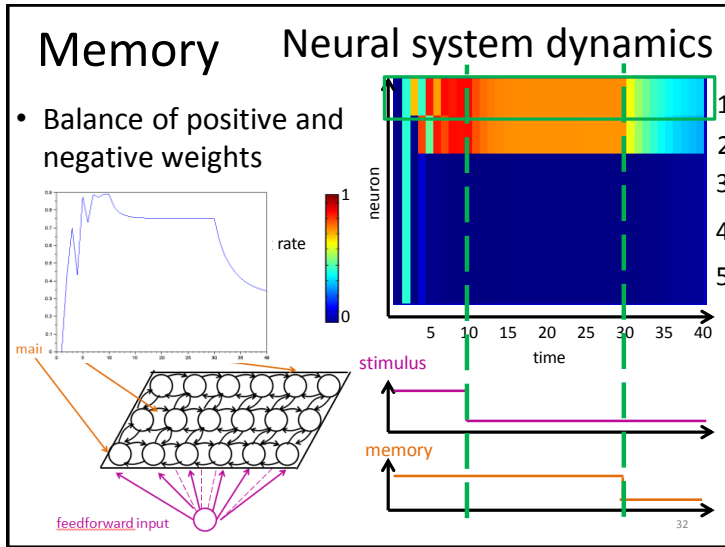
$$w_{B,A}=.5 \quad w_{B,C}=.5 \quad w_{A,B}=.5 \quad w_{C,B}=.5$$

$$w_{in,A} = 1 \quad w_{in,B} = 1 \quad w_{in,C} = 1$$

$$w_{mem,A} = .3, w_{mem,B} = .3, w_{mem,C} = .3$$

	t=1	t=2	t=3	t=4	t=5	t=6
<b>A</b>	0					
<b>B</b>	0					
<b>C</b>	0					
<b>in</b>	1	1	0	0	0	0
<b>mem</b>	1	1	1	1	0	0





## Learning/remembering

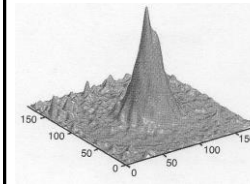
- Learning: neurogenesis in DG
- Retrieval: pattern completion in CA3
- Alternate between learning and retrieval phases
  - DG granule cells enable learning
  - Perforant pathway probes memory

*Potential model*

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## Learning locations

- Rats learn neural representations of locations within a maze
- Hippocampal place cells in CA1, CA3



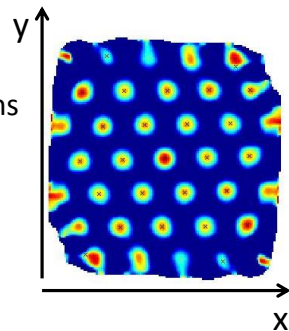
Samsonowich, J Neurosci 1997  
Neurons organized in 2D based  
on similarity of tuning curves

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## Further hippocampal representations

### Grid cells

- In dorsocaudal medial EC
- Represent multiple locations



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