

CISC 3250

Systems Neuroscience

Matlab, part 4: Projection/Correlation Analyses

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Matrix math

$$\begin{bmatrix} | & | & | \\ v_1 & v_2 & v_3 \\ | & | & | \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = xv_1 + yv_2 + zv_3$$

Assuming right matrix is a single column

In general, # of left matrix columns must equal
of right matrix rows

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Matrices in matlab

A= [1 2; 3 4];

b= [4; 5];

What is A*b?

Transpose: [4; 5] == [4 5]'

a' flips rows and columns

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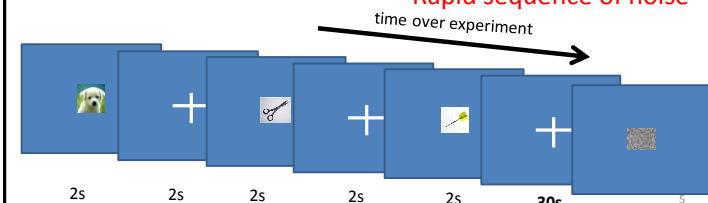
LOC localizer: experimental design

Each second:

- new object OR
- new noise OR
- "blank screen" (fixation)

Localize part of brain
selective for object
pictures

Our data: "block design"
Rapid sequence of objects
Pause
Rapid sequence of noise



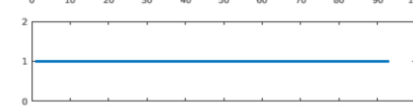
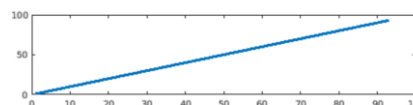
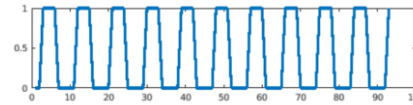
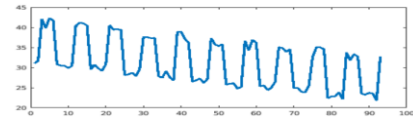
Building the voxel response

Voxel response
neuroData

at each second neural response to stimuli

timesObjs,
at each second:

- 0 for no-object,
1 for yes-object
- Drift and offset



Comparing vectors

Can compare 2 vectors

- by correlating $\text{corr}(a,b)$
 - between -1 and 1
 - high |correlation| = high connection between vectors
- by multiplying $a*b'$
 - high product = high similarity

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Building the voxel response

General Linear Model

Design matrix M

- On/off information O
- Constant offset C
- Linear drift L

Measured voxel output $v = [v_{t=1} \ v_{t=2} \ \dots \ v_{t=93}]^T$

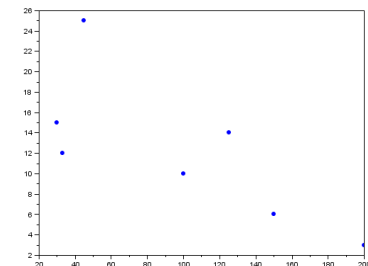
$$M = \begin{bmatrix} | & | & | \\ O & C & L \\ | & | & | \end{bmatrix} \quad M \begin{bmatrix} \beta_o \\ \beta_c \\ \beta_L \end{bmatrix} = v \quad B = M^{-1}v$$

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Scatter-plots

Visualizing how two variables vary together

Reaction time	Cortical response
100	10
45	25
150	6
30	15
125	14
33	12
200	3



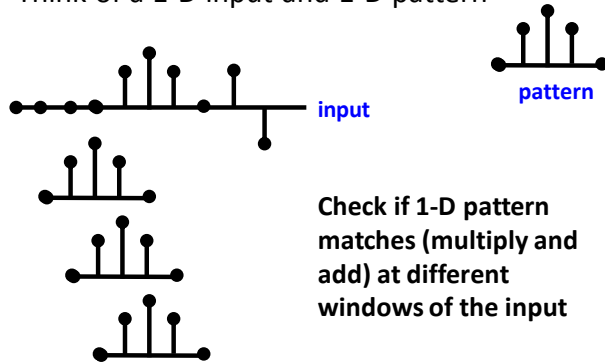
```
plot(var1,var2, '.')
```

```
scatter(var1,var2)
```

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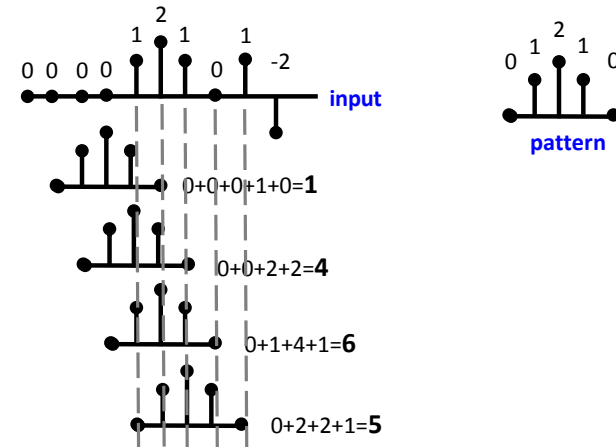
Convolution in Matlab

Think of a 1-D input and 1-D pattern



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Convolution in Matlab



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