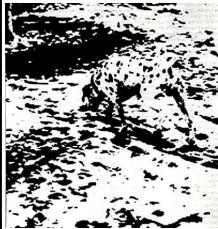


CISC 3250

Systems Neuroscience

Perception (Vision)



Professor Daniel Leeds
dleeds@fordham.edu
JMH 328A

Pathways to perception in 3 (or fewer) synaptic steps

0 Input through sensory organ/tissue

1 Synapse onto neurons in spinal cord/brain stem

Bundled track of nerves to brain: spinal cord/cranial nerve

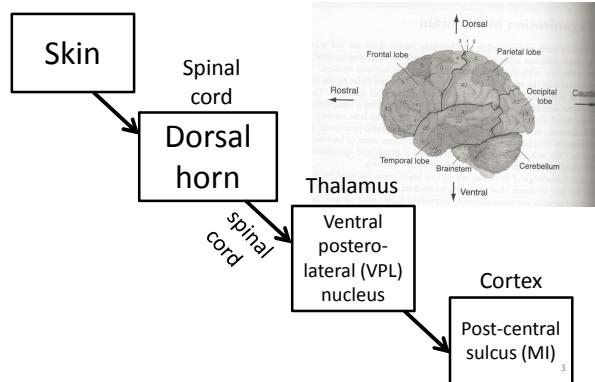
2 Synapse onto neurons in thalamus

3 Synapse onto cortical neurons in “primary ____ cortex”

4⁺ Further cortical processing

2

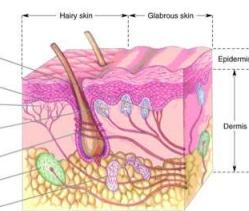
Touch/“Tactile”



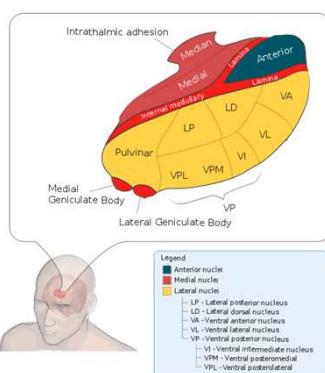
Touch: Inputs

Mechanoreceptors in skin

- Pacinian corpuscles – vibrations
- Meissner’s corpuscles – light touch
- Merkel’s discs – pressure and texture
- Ruffini endings – stretch

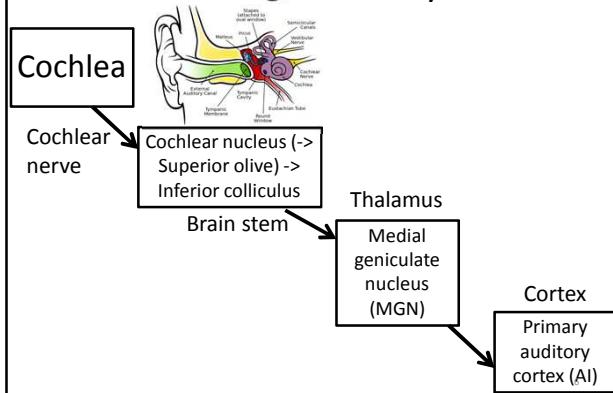


Thalamus – the “relay” station

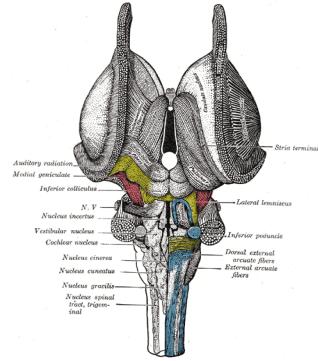


5

Hearing/“Auditory”



Regions of the brainstem

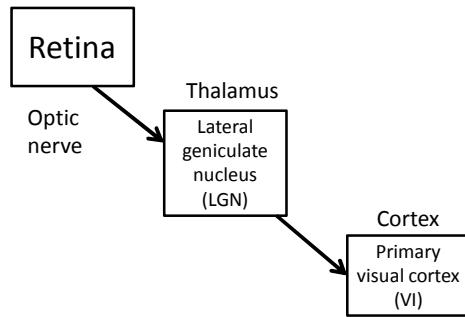


Dorsal view
(back-of-the-head)

2-3 synapses in
auditory
brainstem path

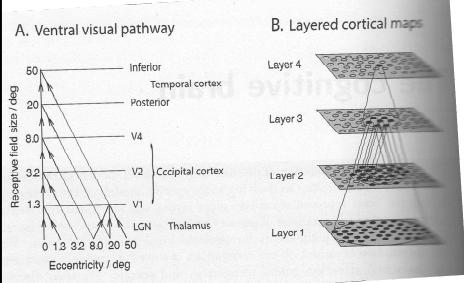
7

Seeing/“Visual”



8

HMAX – model of hierarchical vision



- Higher cortical levels cover larger visual spans
- Gabor filters -> Max pool -> Sum -> Max -> ...

9