Systems Neuroscience CISC 3250

Memory

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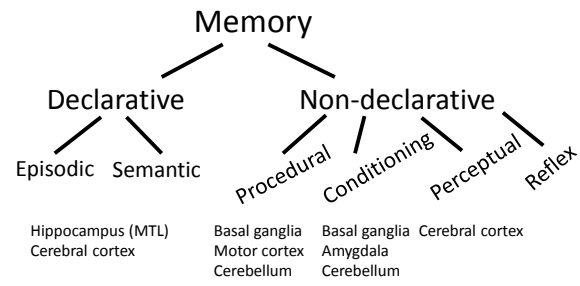
JMH 328A

Types of memory



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Declarative vs. non-declarative memory

- Declarative
  - "Spring break ended on March 22"
  - "Apples are edible, chairs are not edible"
- Non-declarative
  - Throwing a baseball
  - Pattern completion (seeing the dog behind the fence)

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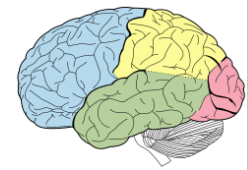
Short-term vs. long-term memory

- Short-term memory – aka "working" memory
  - Hold facts in memory for 1-200 seconds
  - Sometimes prolonged version of perception
  - Associated with prefrontal cortex (PFC)
- Long-term memory
  - Stores facts over years
  - Associated with hippocampus (also, amygdala)



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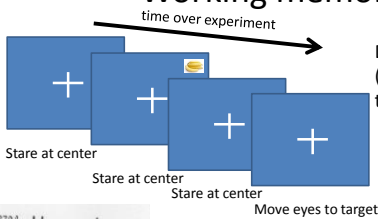
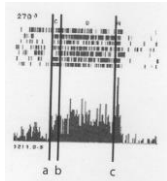
Working memory



Delayed "saccade" (move eyes) to target task



Neural memory in dlPFC for delayed-action task
a: stimulus display onset
b: stimulus display offset
c: performance of action

Funahashi et al. 1989

Banana picture from Fir0002/Flagstaffotos

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For the final, ignore the next slides UNTIL "Limits of working memory"

I have updated the next few slides for your edification as future neuroscientists

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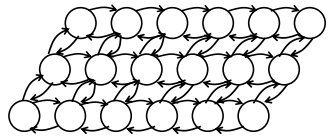
Neural dynamics in "cortical sheet"

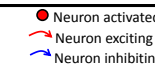
- Cortical sheet: group of neurons on same level of hierarchy interacting with lateral connections
- Balance between local cooperation and local inhibition

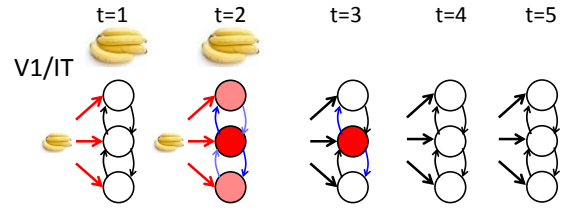


- r^{out} determined from

h=$\left(\sum_j w_j r_j^{feedfwd}\right) + \left(\sum_k w_k r_k^{lateral}\right) + \left(\sum_m w_m r_m^{feedback}\right)$

Neural dynamics in action





Color code:
Dark red: 1
Light red: 0.5
Dark blue: 0.4
Light blue: 0.1

Neurons fire with r^{out}=h linear

Side neurons fire at r=0.5
Center neuron fires at r=1

Neural dynamics: equations and numbers

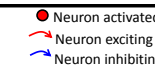
- $r_A^{t=2} = w_{A,in} r_{in}^{t=1} + w_{A,B} r_B^{t=1}$
- $r_B^{t=2} = w_{B,in} r_{in}^{t=1} + w_{B,A} r_A^{t=1} + w_{B,C} r_C^{t=1}$
- $r_A^{t=2} = w_{C,in} r_{in}^{t=1} + w_{C,B} r_B^{t=1}$

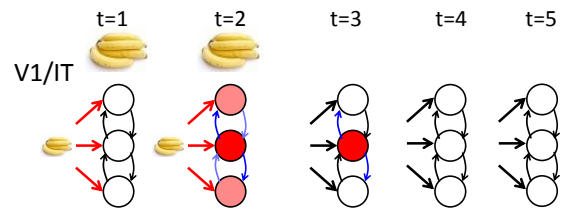
$w_{B,A}$=-0.4 $w_{B,C}$=-0.4 $w_{A,B}$=-0.1 $w_{C,B}$=-0.1

$w_{in,A} = 0.5$ $w_{in,B} = 1$ $w_{in,C} = 0.5$

	t=1	t=2	t=3	t=4
A	0	0.5	0	0
B	0	1	0.8	0
C	0	0.5	0	0
in	1	1	0	0

Neural dynamics in action





Neural dynamics, alternate area: equations and numbers

- $r_A^{t=2} = w_{A,in} r_{in}^{t=1} + w_{A,B} r_B^{t=1}$
- $r_B^{t=2} = w_{B,in} r_{in}^{t=1} + w_{B,A} r_A^{t=1} + w_{B,C} r_C^{t=1}$
- $r_A^{t=2} = w_{C,in} r_{in}^{t=1} + w_{C,B} r_B^{t=1}$

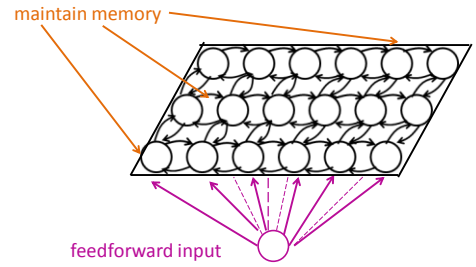
$w_{B,A}$=0.4 $w_{B,C}$=0.4 $w_{A,B}$=0.1 $w_{C,B}$=0.1

$w_{in,A} = 0.5$ $w_{in,B} = 1$ $w_{in,C} = 0.5$

	t=1	t=2	t=3	t=4	t=5
A	0	0.5	1.5	0.6	0.1
B	0	1	1.2	0.2	0.1
C	0	0.5	1.5	0.6	0.1
in	1	1	0	0	0

Neural system dynamics

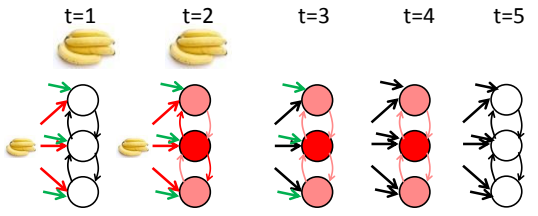
- In an interconnected cortical sheet, neural activity can continue after feedforward input is gone



Neural dynamics in action

Feedback input sending message:
"keep in short-term memory"

Neuron activated
Neuron exciting
Neuron inhibiting



Additional color code:
Dark green: .3

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Neural system dynamics

Trappenberg 7.3.2

- **Memory activity:** balance of mutual excitation and mutual inhibition produces maintained (sparse) distributed coding during "working memory" time period
- **Growing activity:** mutual excitation produces global, non-stop activity over time – epilepsy
- **Decaying activity:** mutual inhibition suppresses continued neural activity after feedforward input is gone – V1

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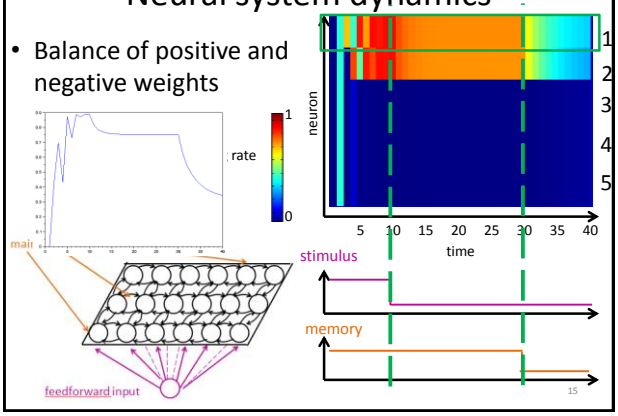
Neural system dynamics

- Balance of positive and negative weights



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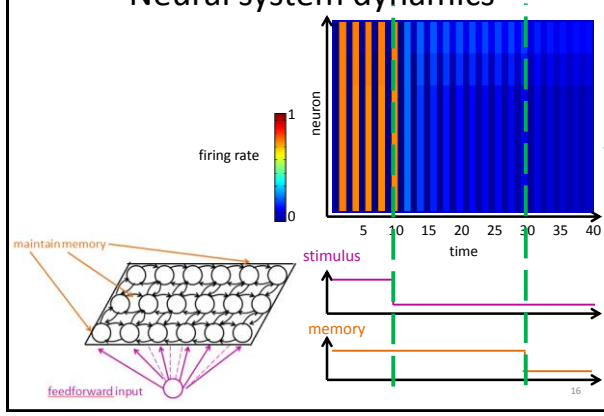
Neural system dynamics



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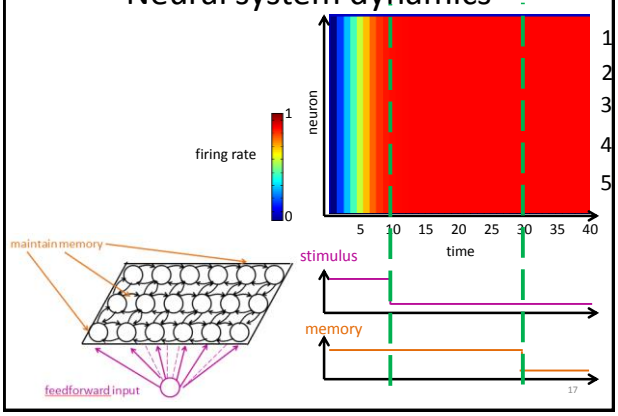
Neural system dynamics



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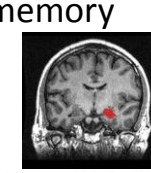
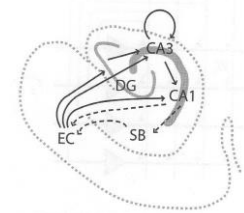
Anatomy of long term memory



Hippocampus ("sea horse")
In medial temporal lobe (MTL)

- Input: Entorhinal cortex – EC
- Dentate gyrus – DG
- Cornus ammonis – CA1, CA3
- Perforant pathway: EC -> CA3



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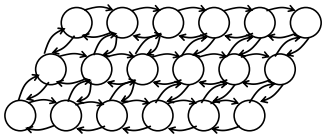
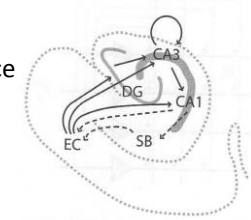
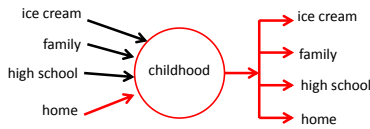
Recurrent networks

- Extensive collateral connections in CA3 enhance associative memory







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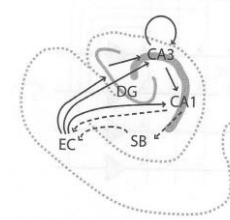
Recurrent networks

- Extensive collateral connections in CA3
- Broader loop: EC -> CA3 -> CA1->EC



$$\Delta w_{ij} = r_i r_j - r_i w_{ij}$$

Cells that fire together, wire together
Loop repeatedly increases weight – increasingly encourage simultaneous firing

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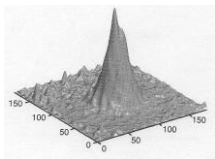
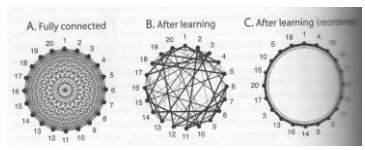
Learning locations

- Rats learn neural representations of locations within a maze
- Hippocampal place cells in CA1, CA3



Samsonowich, J Neurosci 1997
Neurons organized in 2D based on similarity of tuning curves



Connections between hippocampal neurons before (A) and after (B,C) learning

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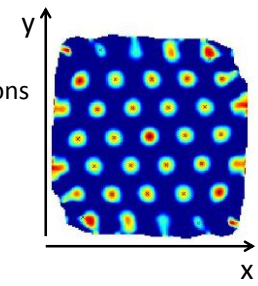
Further hippocampal representations

Grid cells

- In dorsocaudal medial EC
- Represent multiple locations



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Learning/remembering

- Learning: neurogenesis in DG
- Retrieval: pattern completion in CA3

- Alternate between learning and retrieval phases
  - DG granule cells enable learning
  - Perforant pathway probes memory

Potential model

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Modeling limits of working memory

- How much can we hold in working memory?
  - 7±2 things
  - Things can be simple A Q R L G
  - Things can be complex

Can be on final

- Why is our working memory limited?
  - Binding hypothesis: distributed code with synchronous spiking – errors with spurious synchronization

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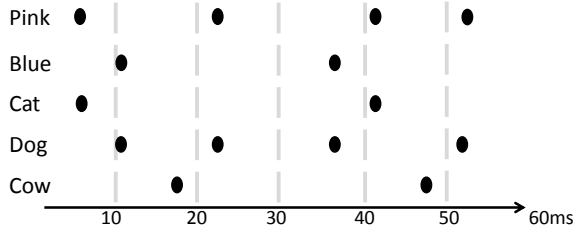
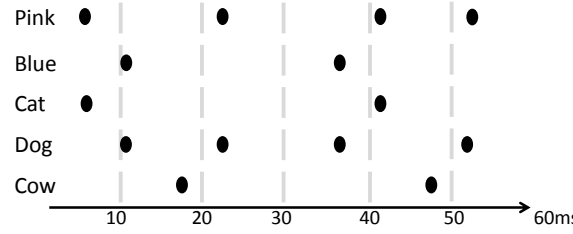
Binding hypothesis

Neurons firing at "same time" represent same thing



Spurious synchronization – binding problem



If spikes occurring within 1 ms of each other are considered synchronous, hard to incorporate increasing number of spikes in fixed time

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Note adding more features (with more neurons!) to a concept/object does **not** cause a problem – no risk of extra overlap in time with more features

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