# CISC 1100/1400: Structures of Comp. Sci./Discrete Structures Chapter 5

**Functions** 

Arthur G. Werschulz

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Summer, 2017

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- Logic: rigorous way to talk about conditions and decisions
- Relations: rigorous way to talk about how objects can relate to each other
- Function: a relation in which each element of the domain is related to *exactly one* element in the codomain

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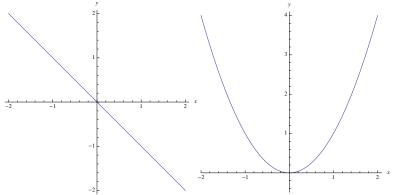
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#### Outline

- What is a function?
- Relations and functions
- Properties of functions
- Function composition
- Identity and inverse functions
- An application: cryptography
- More about functions
- An application: secure storage of computer passwords

#### What is a function?

You may have already had some experience with functions, such as plotting curves such as y = -x or  $y = x^2$ :





• The black-box model:



• Parts of speech:



- Parts of speech:
  - domain X: all possible inputs



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- Parts of speech:
  - domain X: all possible inputs
  - codomain Y: all possible outputs
  - f: the name of the function (represents the rule telling assigning the output value to a given input value)
- Notation  $f: X \to Y$

#### How to describe a function?

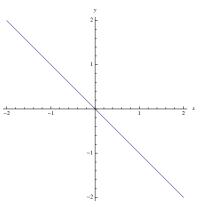
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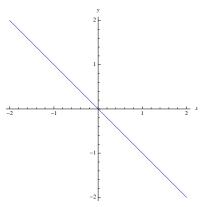
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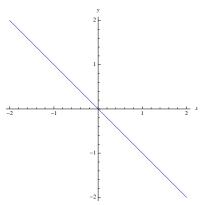
- Graphs work for numerical functions.
- Not all functions are numerical.
- Could use English (even for numerical functions).



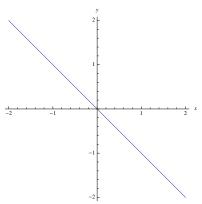
#### Example: For the function



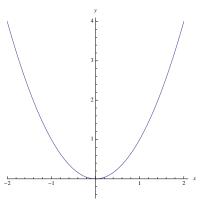
Domain is R.



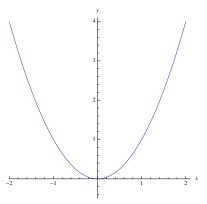
- Domain is R.
- Codomain is R.



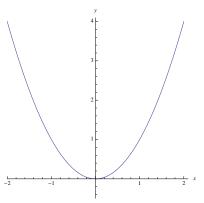
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- Rule: This function returns the output value -x for any given input value x.



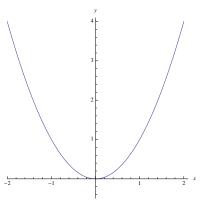
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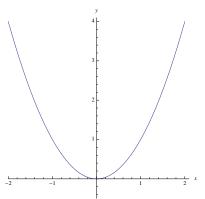
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- Domain is R.
- Codomain is  $\mathbb{R}$  (but could've been  $\mathbb{R}^{\geq 0}$ ).
- Rule: This function returns the output value  $x^2$  for any given input value x.

• Can use a table ... more convenient than English.

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- Example: A function  $d: \{1,2,3,4,5\} \rightarrow \mathbb{N}$  whose table is given by

t	1	2	3	4	5
d(t)	2	4	6	8	10

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The functions d and d\* are different.
 Why?

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The functions d and d\* are different.
 Why? Different codomains!

### How to describe a function (cont'd)?

**Example:** A function  $d^{**}: \mathbb{Z}^+ \to \mathbb{Z}^+$  given by the table

								8			
$d^{**}(z)$	2	4	6	8	10	12	14	16	18	20	

### How to describe a function (cont'd)?

**Example:** A function  $d^{**}: \mathbb{Z}^+ \to \mathbb{Z}^+$  given by the table

Alternatively, can say that  $d^{**}: \mathbb{Z}^+ \to \mathbb{Z}^+$  is given by the rule

$$d^{**}(x) = 2x \qquad \forall x \in \mathbb{Z}^+.$$

### More examples

• Coffee shop's menu:

С	p(c)
small	\$1.25
medium	\$2.15
large	\$2.75

This describes a function

$$p: \{\text{small}, \text{medium}, \text{large}\} \rightarrow \mathbb{Q}$$

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Bakery's menu:

i	b(i)
bagel	\$1.00
croissant	\$1.25
danish	\$2.25
muffin	\$1.50

This describes a function

Arthur G. Werschulz

 $b: \{bagel, croissant, danish, muffin\} \rightarrow \mathbb{Q}$ 

My address book looks something like this:

n	e(n)		
:	<u>:</u>		
James T. Kirk	kirk@starfleet.federation.gov		
Gowron ibn M'rel	gowron@qonos.gov		
Worf ibn Mogh	worf@ds9.federation.gov		
Darth Vader	vader@empire.gov		
Kylo Ren	ren@first-order.net		
Harry Q. Bovik	bovik@cs.cmu.edu		
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This table describes a function

 $e: \{my \text{ friends}\} \rightarrow \{all \text{ possible email addresses}\}\$ 

Each Facebook user has a gender (which s/he needn't specify):

р	g(p)
:	:
Bovik, Harry Q.	U
Lyons, Damian M.	М
Weiss, Gary M.	М
Papadakis-Kanaris, Christina	F
Werschulz, Arthur G.	М
:	:

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:	:

This table describes a function

$$g: \{\text{all Facebook users}\} \rightarrow G$$

where 
$$G = \{M, F, U\}$$
.

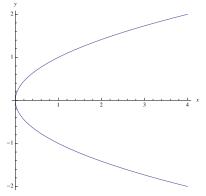
### Functions and relations

- If r is a relation from X to Y:
  - Some elements of X might not participate in the relation, i.e., there might be  $x \in X$  such that  $(x,y) \notin r$  for any  $y \in Y$ .
  - Some elements of X might be related to more than one element of Y, i.e., there might be  $x \in X$  such that both  $(x,y_1) \in r$  and  $(x,y_2) \in r$ , where  $y_1 \neq y_2$ .

### Functions and relations

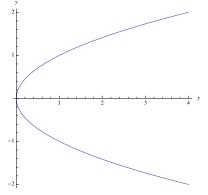
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- This cannot happen with functions. If  $f: X \to Y$ , then
  - Every  $x \in X$  participates in the function, i.e., f(x) is defined for each  $x \in X$ .
  - Each  $x \in X$  is associated with exactly one  $y \in Y$ , i.e., f(x) is "well-defined" for each  $x \in X$ .

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Does it define a function from *x*-values to *y*-values?

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Does it define a function from *x*-values to *y*-values? No.

Let's look at some examples.

• Define  $f: \{1, 2, 3, 4\} \rightarrow \{1, 2, 3, 4\}$  by

Is f a function?

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Does r determine a function? No! r(1) would need to be both 3 and 4.

#### More examples:

• Let q be a relation from  $\mathbb{R}$  to  $\mathbb{R}$  defined by

$$q(x) = y$$
 iff  $x = y^2$ 

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#### More examples:

Let q be a relation from R to R defined by

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Is q a function? No! Since  $1 = 1^2$  and  $1 = (-1)^2$ , the value q(1) isn't well-defined.

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Moral of the story? All three pieces (the domain, the codomain, and the "rule") are important.

 The range of a function is the set of all values it can assume, i.e.,

Range
$$(f) = f(X) = \{f(x) : x \in X\}.$$

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- Note that Range(f)  $\subseteq Y$ , i.e., the range is always a subset of the codomain.

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Then Range(h)  $\neq$  Codomain(h).

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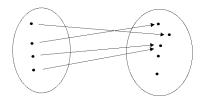
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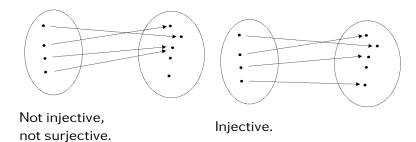
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  - f is surjective if  $\forall t \in T, \exists s \in S : t = f(s)$ . Equivalent formulation: Range(f) = T.
  - *f* is *bijective* if *f* is both injective and surjective.

# Properties of functions (cont'd)

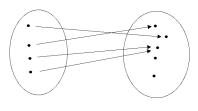


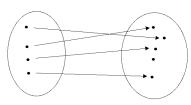
Not injective, not surjective.

## Properties of functions (cont'd)

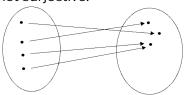


# Properties of functions (cont'd)



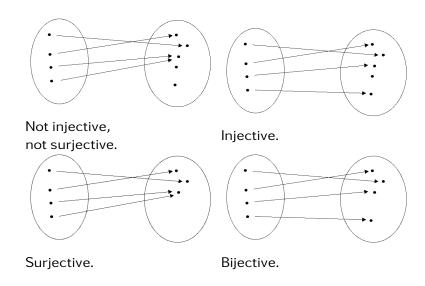


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Injective.

Surjective.



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- Simpler language.
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  - "f maps S onto T," instead of "f:  $S \rightarrow T$  is surjective."
    - The word "onto" is a preposition, and not an adjective.

      - Please do not say "The function f is onto."

Another way of looking at these properties: Think of  $f: S \to T$  as labeling S-points with T-values, i.e.,  $s \in S$  is labeled by  $f(s) \in T$ .

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- For *f* to be injective, no two distinct points in *S* can have the same label.
- For f to be surjective, every point in T must have at least one label.
- For *f* to be bijective, every point in *T* must have *exactly* one label.

**Example:** Let *C* be a can of paint and let *F* be a floor.

Let's transfer the paint from the can to the floor.

Define  $p: C \to F$  by

p(d) is the spot on the floor where the paint drop d lands.

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- If the entire floor gets covered with paint, then *p* is surjective.
- If every spot on entire floor gets covered with exactly one drop of paint, then p is bijective.

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- Pigeonhole Principle:



Let *A* and *B* be finite sets.

- ① If |A| < |B|, then there can be no surjection from A to B.
- 2 If |A| > |B|, then there can be no injection from A to B.
- ③ If  $|A| \neq |B|$ , then there can be no bijection from A to B.

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- All this is part of software engineering.

• Example: We want to compute a complicated function, such as  $h: \mathbb{R} \to \mathbb{R}$  defined as

$$h(x) = (3x^2 + 2x + 7)^{14} + 32(3x^2 + 2x + 7)^5 - 11(3x^2 + 2x + 7)^3$$
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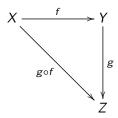
$$h(x) = g(f(x)) \quad \forall x \in \mathbb{R}.$$

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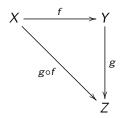
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• Although we write  $g \circ f$  and we read g before f when we say "g composed with f," we first calculate y = f(x) and then z = g(y) when we compute z = g(f(x)).

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Function composition is not commutative!

**Example:** Let *P* be the set of all people. Define functions  $f: P \rightarrow P$  and  $m: P \rightarrow P$  by

$$f(p)$$
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 $m \circ f =$  paternal grandmother,  $f \circ m =$  maternal grandfather,  $f \circ f =$  paternal grandfather.

#### Identity and inverse functions

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Why this name? Analogous to

$$a \times 1 = a = 1 \times a \quad \forall a \in \mathbb{R}.$$

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• Why do we care about a function that "does nothing"?

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• The function  $f: X \to Y$  is *invertible* if there exists another function  $f^{-1}: Y \to X$  such that

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- Don't confuse  $f^{-1}$  with a reciprocal (1/f)!

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$$(g \circ g^{-1})(y) = g(g^{-1}(y)) = g(y+7)$$
  
=  $(y+7)-7 = y$   $\forall y \in \mathbb{Z}$ 

and

$$(g^{-1} \circ g)(x) = g^{-1}(g(x)) = g^{-1}(x-7)$$
  
=  $(x-7) + 7 = x$   $\forall x \in \mathbb{Z}.$ 

So  $g^{-1}$  is the functional inverse of g, as claimed.

Not all functions are invertible, and the difference between invertibility and non-invertibility may be subtle.

• Example: Define  $m: \mathbb{Q} \to \mathbb{Q}$  by

$$m(x) = 2x \quad \forall x \in \mathbb{Q}.$$

Is *m* invertible? If so, what is its inverse function?

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for x in terms of y:

$$y = 2x \iff x = \frac{1}{2}y.$$

Now  $y \in \mathbb{Q} \implies x = \frac{1}{2}y \in \mathbb{Q}$ . Thus m is invertible, with  $m^{-1} : \mathbb{Q} \to \mathbb{Q}$  given by

$$m^{-1}(y) = \frac{1}{2}y \quad \forall y \in \mathbb{Q}.$$

• Example: Define  $\widetilde{m}: \mathbb{N} \to \mathbb{N}$  by

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  - Existence holds iff for any  $y \in Y$ , there exists some  $x \in X$  such that f(x) = y, i.e., iff f is a surjection.

Which of the following functions are invertible?

• A function from the set {1, 2, 3, ..., 999} to the set {1, 2, 3, ..., 999, 1000}.

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Yes. q is a bijection. In fact its inverse is the function  $q^{-1}: \{\clubsuit, \diamondsuit, \heartsuit, \spadesuit\} \rightarrow \{1, 2, 3, 4\}$  defined by

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Yes! Its inverse is the function  $f^{-1}: \mathbb{R}^{\geq 0} \to \mathbb{R}^{\geq 0}$  defined by

$$f^{-1}(y) = \sqrt{y}$$
  $\forall y \in \mathbb{R}^{\geq 0}$ .

One last example: Let  $g: \mathbb{R} \to \mathbb{R}$  be defined by

$$g(s) = 4s - 3 \quad \forall s \in \mathbb{R}.$$

Let's find an explicit formula for  $g^{-1} : \mathbb{R} \to \mathbb{R}$ .

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• Thus  $g^{-1}: \mathbb{R} \to \mathbb{R}$  is given by the rule

$$g^{-1}(t) = \frac{1}{4}(t+3) \qquad \forall t \in \mathbb{R}.$$

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This expression on the right-hand side is precisely  $f^{-1}(y)$ .

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You may (should?) check that f and g are both invertible, with

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 and  $g^{-1}(y) = \sqrt[3]{y+8}$   $\forall y \in \mathbb{R}$ .

Thus  $g \circ f : \mathbb{R} \to \mathbb{R}$  is invertible, with

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**Example:** Define  $f,g: \mathbb{R} \to \mathbb{R}$  by

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$$= f^{-1}(\sqrt[3]{y+8}) = \frac{1}{2}(\sqrt[3]{y+8} - 7)$$

 This extends to compositions of any number of functions, e.g.,

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- To undo a sequence of steps, undo all the steps, but in reverse order.
- Useful in Alice, Part III (unmelting the snow woman).

# An example: cryptography

#### Consider the following scenarios:

 When you purchase an item from an e-business, you submit (among other things) a credit card number.
 If this information is intercepted when it is transmitted to the online store, you are a prime candidate for identity theft.

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These are problems in computational cryptography, which deals with the problem of hiding information from people who shouldn't see it.

# An example: cryptography (cont'd)

Julius Caesar needed to securely send military messages to his troops. Given the original *cleartext*, he created a *ciphertext* by replacing each letter by the one that comes three positions later in alphabetical order (*Caesar rotation*). This defines a encoding function  $e: \{A, B, ..., Z\} \rightarrow \{A, B, ..., Z\}$ , defined by the table

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Corresponding decoding function  $d: \{A,B,...,Z\} \rightarrow \{A,B,...,Z\}$  is the inverse of the encoding function:

$$e(d(x)) = x$$
 and  $d(e(x)) = x$ 

for any  $x \in \{A, B, ..., Z\}$ . More succinctly,

$$e \circ d = id_{\{A,B,\dots,Z\}} = d \circ e.$$

# An example: cryptography (cont'd)

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- If an enemy were to see this message and if he didn't know the secret, he'd simply dismiss it as gibberish.
- But Caesar's forces (who had already been told what the encoding and decoding methods were), would be able to decode it!

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No "security through obscurity"!

- This does *not* mean that these techniques are provably secure!
  - Nobody knows how to do fast factorization.
  - Nobody has ever proved that fast factorization is impossible!

#### More about functions

Where else do functions crop up in computer science?

**Standard mathematical functions** Here's a partial list of functions you may have encountered:

math name	иміх пате	description
$\sqrt{}$	sqrt	square root
sin	sin	trigonometric sine
cos	cos	trigonometric cosine
tan	tan	trigonometric tangent
${\sf sin}^{-1}$	asin	trigonometric arc (inverse) sine
$\cos^{-1}$	acos	trigonometric arc cosine
$tan^{-1}$	atan	trigonometric arc tangent
exp	exp	exponential function
ln	log	natural logarithm
[.]	fabs	absolute value

**Standard mathematical functions (cont'd)** You may be less familiar with the following:

• The max function. If x and y are numbers, then  $\max(x,y)$  is the maximum of x and y. For example,  $\max(2.3, -4.2) = 2.3$ .

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- The ceiling function. If x is a number, then  $\lceil x \rceil$  is the smallest integer that is greater than or equal to x. For example,  $\lceil 4.001 \rceil = 5$ .

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The names of these functions, as found in the UNIX standard library, are fmax, fmin, ceil, and floor.

**Growth functions:** Used to measure efficiency of algorithms. Typically a function  $f: \mathbb{Z} \to \mathbb{Z}$ , with

 $f(n) = \cos t$  of using algorithm to solve problem with input size n

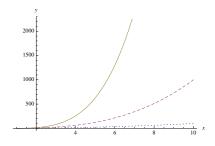
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Here are some standard growth functions:

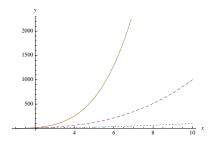
function	name	
log n	logarithmic	
n	linear	
n log n	(no commonly-accepted name)	
n <sup>2</sup>	quadratic	
$n^3$	cubic	
2 <sup>n</sup>	exponential	
n!	factorial	

Growth functions (cont'd): Let's do some graphing.



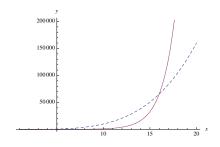
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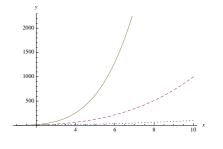
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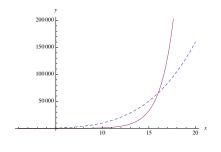


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Breakpoint (between tractable and intractable problems): polynomial vs. exponential

#### Functions in program construction

Functions are ubiquitous in the design and implementation of computer programs. For starters, functions are the main building block for many computer programming languages. For instance, every executable C or C++ program will have a function named main, which is the starting point for program execution.

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```
An example in C++:
#include <iostream>
int main()
{
    std::cout << "Hello, world!\n";
}</pre>
```

# Functions in program construction (cont'd): Look at the following: int main() { do initialization(); do { data = get input data(); result = process data(data); put result(result); still working = more to process(); } while (still working); do cleanup();

**Functions in program construction (cont'd):** This particular main function involves other functions. Note the following points:

- This is a syntactically correct C++ (or C) main function.
- This could be the main function for almost *any* text-based task.
- main involves other functions. These can be written by other programmers. In fact, they themselves can involve (sub)functions, and so on. Can use this "functional decomposition" to split the work amongst a team of programmers.
- At each stage, we have a working system (without all the features).
- When functions are fully fleshed out, we have a complete working system.
- This approach can make testing a lot easier.

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- If  $f^{-1}$  can be computed quickly, then a Bad Guy could compute plaintext password, given the encrypted password.

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The moral of the story: choose good passwords!