## Daniel Leeds, April 26, 2006, Quiz Review



Understand this table:

|  | 0 | $\begin{aligned} & 4 \\ & 0 \end{aligned}$ | 9 | ¢ | $\frac{0}{5}$ | $\begin{gathered} \text { o } \\ \substack{ \\ \hline} \end{gathered}$ | $\sum_{\infty}^{u}$ | 0 | $\frac{8}{4}$ | G |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ALUFN | F(op) | F(op) | "+" | "+" | - | - | - | "A" | - | - |
| WERF | 1 | 1 | 1 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| BSEL | 0 | 1 | 1 | 1 | - | - | - | - | - | - |
| WDSEL | 1 | 1 | 2 | - | 0 | 0 | 0 | 2 | 0 | 0 |
| WR | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |
| RA2SEL | 0 | - | - | 1 | - | - | - | - | - | - |
| PCSEL | 0 | 0 | 0 | 0 | 2 | Z? 1:0 | Z?0:1 | 0 | 3 | 4 |
| ASEL | 0 | 0 | 0 | 0 | - | - | - | 1 | - | - |
| WASEL | 0 | 0 | 0 | - | 0 | 0 | 0 | 0 | 1 | 1 |



In Page Map (aka, Page Table, PTbl)
One entry per virtual page
Resident bit (R, also called "valid" bit) $=1$ if page in physical memory
DIRTY bit = 1 if page contents have been changed since loaded into physical memory

Arithmetic

| $2^{p}$ | bytes per physical page |
| :--- | :--- |
| $(\mathrm{v}+\mathrm{p})$ | bits in virtual address |
| $(\mathrm{m}+\mathrm{p})$ | bits in physical address |
| $2^{\mathrm{v}}$ | number of virtual pages |
| $2^{\mathrm{m}}$ | number of physical pages |
| $(\mathrm{m}+2) 2^{\mathrm{v}}$ | bits in page map |

Operating system issues:
"OS Kernel" is a special, privileged process that oversees the other processes and handles real I/O devices
Each process has its own Process Control Block (PCB), which encapsulates its state Scheduler() switches among user processes

```
struct MState {
    int Regs[31]; /* saved state of user's registers */
} User;
int N = 42; /* number of processes to schedule */
int Cur = 0; /* number of "active" process */
struct PCB {
    struct MState State; /* processor state */
    Context PageMap; /* VM map for process */
    int DPYNum; /* console/keyboard number */
} ProcTbl[N]; /* one per process */
Scheduler() {
    ProcTbl[Cur].State = User; /* save current user state */
    Cur = (Cur + 1)%N; /* increment modulo N */
    User = ProcTbl[Cur].State; /* make another process the current one
*/
}
```


## Fine print:

Quiz is closed-book, no calculators; covers Building the Beta, Caches, Virtual Memory, OS issues (Virtual Machines) -- up to L18 (Virtual Machines)/R18 (this recitation)

## Practice, practice, practice:

Follow "Previous terms" link from http://6004.csail.mit.edu, pick a semester (the more recent, the better), click on the "Announcements" page for the semester, and find the PDF for Quiz 4 and 5 solutions. NOTE: We covered material in different order this year, skipped over some subjects, and focused more on others. Do not worry about set associative caches; instead, worry about SVC's and questions like Problem 3 of today's tutorial.

## Another perspective on the material - Margaret Chong's Handbook:

Follow "Handouts" link from http://6004.csail.mit.edu, click on handbook link near the bottom of the page.

## Handouts

Make sure you understand as much as you can of the Unpipelined Beta diagram and Control Logic chart (provided on page 1).

Virtual Memory, revisited
Problem 1, Part G:
The table to the left shows the first 8 entries in the page map. Recall that the valid bit is 1 if the page is resident in physical memory and 0 if the page is on disk or hasn't been allocated.

If there are $1024\left(2^{10}\right)$ bytes per page, what is the physical address corresponding to the decimal virtual address 3956 ?

| Virtual <br> page | Valid <br> bit | Physical <br> page |
| :--- | :--- | :--- |
| 0 | 0 | 7 |
| 1 | 1 | 9 |
| 2 | 0 | 3 |
| 3 | 1 | 2 |
| 4 | 1 | 5 |
| 5 | 0 | 5 |
| 6 | 0 | 4 |
| 7 | 1 | 1 |

## OS issues

## Problem 2:

```
. = VEC_RESET
    BR(I_Reset) | on Reset (start-up)
. = VEC_II
    BR(I_IllOp) | on Illegal Instruction
    | (eg SVC)
. = VEC_CLK
    BR(I_Clk) | On clock interrupt
. = VEC_KBD
    BR(I_Kbd) | on Keyboard interrupt
. = VEC_MOUSE
    BR(I_BadInt) | on mouse interrupt
I_Reset:
    CMOVE (POStack, SP)
    CMOVE (POStart, XP)
    JMP (XP)
```

Problem 1:

```
ReadKey_h() {
    int kdbnum = ProcTbl[Cur].DPYNum;
    while (BufferEmpty(kdbnum)) {
        /* busy wait loop */
    }
    User.Regs[0] =
ReadInputBuffer(kdbnum);
}
```

```
C
```

C
ReadKey_h() {
ReadKey_h() {
int kdbnum = ProcTbl[Cur].DPYNum;
int kdbnum = ProcTbl[Cur].DPYNum;
if (BufferEmpty(kdbnum))
if (BufferEmpty(kdbnum))
User.Regs[XP] = User.Regs[XP] - 4;
User.Regs[XP] = User.Regs[XP] - 4;
else
else
User.Regs[0]=ReadInputBuffer(kdbnum);
User.Regs[0]=ReadInputBuffer(kdbnum);
}
}
D
ReadKey_h() {
int kdbnum = ProcTbl[Cur].DPYNum;
if (BufferEmpty(kdbnum)) {
User.Regs[XP] = User.Regs[XP] - 4;
Scheduler();
} else
User.Regs[0] = ReadInputBuffer(kdbnum);
}

```
```

