

CISC 1600/1610 Computer Science I

Flow of control - Loops

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JMH 328A

Alternatives to “linear execution”

Repeated actions

> ./myProgram

Infinite bottles of beer. Take one down.
Infinite bottles of beer. Take one down.
Infinite bottles of beer. Take one down.
Infinite bottles of beer. Take one down.

>



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The while loop

```
while ( condition )
  statement_to_repeat;
```

OR

```
while (condition)
{
  statement_to_repeat1;
  . . .
  statement_to_repeatN;
}
```

| block of
statements

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condition – a Boolean expression

*Just a reminder from our earlier
if-else slides*

- Boolean expressions are either true or false
- Conditions often consist of **comparisons**
 - age \geq 21 // can buy drinks
 - age < 4 // can ride subway for free
 - year = 2 // you are a sophomore

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How can we output “Hello world” 4 times?

```
int x=4;
while ( x>0 )
{
  cout << "Hello world.\n";
  x--;
}
```

Remember `x--;` same as `x=x-1;`
Repeats until `x≤0`

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Execution of while loop

- If condition is true, enter while loop
 - Complete all statements in block
 - Return to top (re-evaluate condition)
- Otherwise, continue to statements beyond loop

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Execution of while loop

- If condition is **true**, enter while loop
 - Complete all statements in block
 - Return to top (re-evaluate condition)
- Otherwise, continue to statements beyond loop

```
int x=2;
while ( x>0 )
{
    x--;
    cout << "Hello world.\n";
}
```

How many
"Hello world"s
are output?

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What does this code do?

```
int b=3;
while (b<6)
{
    cout << b;
    b+=2;
}
```

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What code will do this for us?

```
> ./myProgram.out
1 mississippi
2 mississippi
3 mississippi
4 mississippi
5 mississippi
>
```

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What does this code do?

```
int b=6;
while (b!=3)
{
    cout << b;
    b-=2;
}
```

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Beware infinite loops!

- Loops that never stop are called infinite loops
- Typically, write code so each loop will stop

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Beware the misplaced ;

Placing a semicolon after the parentheses of a while loop causes an empty statement as the body of the loop

```
int i=1;
while(i<10); 
{
    cout << "Hello\n";
    i++;
}
```

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Counters and accumulators

How can we write a program to compute
1+2+3+4+5 ?

Use two variables:

- **Counter:** Keep track of number of loop repeats
- **Accumulator:** Keep track of running sums

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do-while loop

- while evaluates condition, then performs statements if condition is **true**
- do-while performs statements, then evaluates condition to determine whether to perform statements again

```
do
{
    statement1;
    . . .
    statement N;
}
while ( condition );
```

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What does this code do?

```
int main () {
    int a;
    cout << "Input a number: ";
    cin >> a;
    do {
        cout << "one ";
        cout << "two\n";
        a-=2;
    } while ( a > 0);
    return 0;
}
```

Given:

- user inputs 4
- users inputs -2

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for loop a while loop alternative

```
for ( init; condition; update )
{
    statement1;
    . . .
    statement N;
}
```

typical example:

```
int i, product=1;
for ( i=1; i<=5; i++)
{
    product = product*i;
}
```

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`init` – initializes variable

`condition` – statement about variable,
must stay true for loop to keep running

`update` – updates the variable after each
loop execution

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What does this code do?

```
int main () {
    int i, product=1;
    for ( i=1; i<=5; i++)
        product = product*i;
    cout << i << "! = " << product << endl;

    return 0;
}
```

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Picking a loop

- `do-while` if you need to perform the action at least once
- `for` if there is a standard repeated mathematical update to your loop variable (e.g., `count++`)
- `while` loop for less-standard loop variable updates

“loop variable” is the variable tested by the condition in your given loop

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