

Find the 2 bugs in the following code:

```
int main()
{
    float temps={75.6, 60.5, 92.3};

    // loop through all elements of temps
    int i;
    do {
        cout << temps[i] << endl;
    } while(i<3);

    return 0;
}
```

Find the 2 bugs in the following code:

```
bool myFunction(int x);

int main()
{
    int a=42

    if (myFunction(a))
        cout << "Hello!\n";
    else
        cout << "Goodbye!\n";

    return 0;
}

// myFunction will return true only if input is even
bool myFunction(int x)
{
    bool answer;
    if (x%2==0)
        answer=true;
    else
        answer=false;
}
```

int a=42 should have ; at the end
myFunction should end with the statement: return answer;

Presuming the bugs are fixed in the program, suggest an alternative name for myFunction.

What is the output of the following code (what is printed to the screen):

```
char myFunction2(int b);

int main()
{
    char j;
    int x=2;

    j=myFunction2(x);
    cout << j << "\t" << x <<endl;
    return 0;
}

char myFunction2(int b)
{
    switch(b) {
        case 1:
            return 'v';
        case 2:
            return 'p';
        case 3:
            return 'o';
    }

    return 'd';
}
```

What is the output of the following code (what is printed to the screen):

```
int main()
{
    int b[5];

    for(int i=0; i<5; i++)
        b[i]=3*i;

    for(int n=4; n>=0; n--)
        cout << b[n] << " ";

    cout << endl;

    return 0;
}
```

Output: 12 9 6 3 0

What is the output of the following code (what is printed to the screen):

```
void myFunction3(float num1, float &num2);

int main()
{
    float a=3.141, b=-2.718;

    myFunction3(a,b);

    cout << a << " " << b;

    return 0;
}

void myFunction3(float num1, float &num2)
{
    float r=num1;
    num1=num2;
    num2=r;
}
```

What is the output of the following code (what is printed to the screen):

```
int main()
{
    int b = 2;
    while(b<20)
    {
        cout << b << endl;
        b*=3;
    }

    return 0;
}
```

Write a recursive function to produce the same output as the above while loop.

```
void recursiveFunction(int b)
{
    if(b>=20)
        return;
    else
    {
        cout << b << endl;
        recursiveFunction(b*3);
    }
    return;
}
```

List two escape sequences:

List two code libraries we have used over the semester (e.g., to define `cout` or `pow`).

What is the output of the following code (what is printed to the screen);

```
int main()
{
    float b[4] = {2.5,-4,0.2,3};
    int d=b[2], p;

    p=b[3];
    p%=6;
    cout << p << b[1] << " " << d << endl;

    return 0;
}
```

3-4 0

The following code does not follow the programmer's intent. Explain the programmer's intent (as conveyed by the format of the code) and how to edit the code to follow the intended action.

```
int main()
{
    int a;
    cout << "Give me a number: ";
    cin >> a;

    if(a%10==0)
        cout << "I like multiples of 10.\n";
    else
        cout << "I do not like that number. Please enter another number: ";
        cin >> a;
        cout << "Thanks for entering another number.\n";

    endl;
}
```

We have a program in which we define the class penguin

```
class Student
{
public:
    void setInformation(string inName,char inCampus, int inCredits);
    string getName(); // returns name
    char getCampus(); // returns campus
    int getCredits(); // returns number of credits completed
private:
    string name;
    char campus;
    int creditsCompleted;
}
```

What C++ statement (inside int main) will declare a name Student object assigned to the variable name Charlie?

What member functions of Student are accessor functions?
getName, getCampus, and getCredits

Let us say we have successfully initialized Charlie's member values, including setting Charlie's campus to the letter R (for Rose Hill). What happens when we run the following statement:
`cout << Charlie.campus << endl;`

Write the function definition for the `setInformation` function for the class Student.

What types of input values would make the following expressions true:

Example expression:

`r>4 && r<12` (where *r* is int)

Example answer:

The expression will be true when *r* is between 5 and 11, inclusive; otherwise it will be false.

`!(r>8)` (where *r* is int)

`p=='z' || p=='q' && p=='m'` (where *p* is char)

Only if the variable *p* is the letter 'z'. (`p=='q' && p=='m'` will only be true if *p* is equal to both 'q' and 'm' simultaneously, which is impossible.

`t<15 || t>-4` (where *t* is float)