CISC 3250 example exam questions

*This gives a sense of the type of questions that can be included. Further math topics covered in the homeworks (but not in this practice set) may appear on the exam as well.*

We use the voltage model:

\[ \tau \frac{dv}{dt} = -(v(t) - E_L) + RI(t) \]

With voltage resetting to \( E_L \) once it reaches the threshold \( v_{\text{thresh}} \), as specified by

\[ v(t_f + \delta) = E_L \]

Let us say \( E_L = -60 \text{mV}, \tau = 1 \), and \( v_{\text{thresh}} = -35 \text{mV} \).

Furthermore, we define the axon voltage at time \( t=0 \text{ms} \) to be: \( v(0) = -40 \text{mV} \)

Presuming a constant input \( RI(t) = 10 \text{mV} \), how does the axon voltage change from time \( t=0 \text{ms} \) to \( t=1,000 \text{ms} \) ? For example, does the voltage spike, stay the same, plateau at another voltage value? Explain why, using the above equation(s) for the voltage model.

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Presuming the input rises to \( RI(t) = 300 \text{mV} \) starting at \( 1,001 \text{ms} \), what is the axon voltage from time \( t=1,001 \text{ms} \) to \( t=2,000 \text{ms} \)? Does the voltage spike, stay the same, plateau at another voltage value? Explain why, using the above equation(s) for the voltage model.

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Presuming a constant positive input \( RI(t) \) over a long period of time, what is the minimum input value to produce spiking?

**Answer:**
The minimum input value \( RI \) will cause \( v \) to reach \( v_{\text{thresh}} \).

\[ v_{\text{thresh}} = E_L + RI \rightarrow RI = v_{\text{thresh}} - E_L \rightarrow -35 - (-60) = +25 \text{mV} \]

Let us assume \( \tau = 1000 \) (and all other parameters are the same as initially described). How does the change in \( \tau \) change the minimum input value required to produce spiking, if at all?
Explain a biological mechanism by which spiking information is communicated from the axon of neuron A to the dendrite of neuron B.

We can replace the $RI(t)$ term from the equation above with $g(RI(t))$, where $g()$ is the sigmoid function we learned in class, now scaled to have a maximum output of 100mV, rather than just 1:

$$\frac{dv}{dt} = -(v(t) - E_L) + g(RI(t))$$

Let us consider three scenarios:
1: $RI$ is a constant 60 mV
2: $RI$ is a constant 120 mV
3: $RI$ is a constant 240 mV

What is the change in spiking frequency from scenario 1 to scenario 2 (increase, decrease, stay roughly the same)?

Answer:
Spiking frequency increases from scenario 1 to scenario 2. (It increases by roughly 33%, because the output of $g(60\text{mV})=75\text{mV}$, and the output of $g(120\text{mV})$ is roughly 100mV.

What is the change in spiking frequency from scenario 2 to scenario 3?

Which rate plot describes the spiking pattern shown here?
*Rate plots have time on the x axis and rate over fixed time window on the y axis.*
The following neuron computes the weighted sum of its inputs as $h = \sum_j w_j r_j$. It then output a 1 if $h>2$ and otherwise outputs a 0. Each input provides a rate $r_j$ of either 0 or 1 (no values in between).

For each set of weights, say if the neuron performs generalization/pattern completion, and if so, name the inputs that are tied together in the pattern.

The third neuron ($w=0, .1, 3, 0$), there is not generalization --- b will not produce firing on its own.
For each set of weights, say if the neuron performs template recognition, and if so, name the inputs that are tied together in the pattern.

Does not perform template recognition.

Presume the following neuron’s output is computed by taking the weighted sum of inputs $h = \sum_j w_{ij} r_j$, and outputting 2 if $h>1.5$ and outputting 0 otherwise.

NEURON B
Provide new weights using learning rule $\Delta w_{ij} = \epsilon r_i r_j$ and $\epsilon(w) = \begin{cases} 1 & \text{if } w \geq 0 \\ -1 & \text{if } w < 0 \end{cases}$ for all weight values

Answer:
$r_{\text{out}} = g_{\text{thresh}}(2x1+0x1+0.5x0) = g_{\text{thresh}}(2) = 2$

$\Delta w_{out1} = 1 \times 2 \times 2 = 4$; after learning: $w_{out1}^{\text{new}} = w_{out1} + \Delta w_{out1} = 1+4 = 5$
\( w_{\text{out}2} \) does not change, since \( r_2 = 0 \), so \( w_{\text{out}2}^{\text{new}} = w_{\text{out}2} = 1 \)

\[ \Delta w_{\text{out}3} = 1 \times 2 \times 0.5 = 1 \]; after learning: \( w_{\text{out}3}^{\text{new}} = w_{\text{out}3} + \Delta w_{\text{out}3} = 0 + 1 = 1 \)

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Provide new weights using learning rule above, followed by normalization of weights

Answer:
Taking previous answer, we now sum the new weights \( \sum_j w_{\text{out}j} = 5 + 1 + 1 = 7 \) and divide all the weights by this sum

\[ w_{\text{out}1}^{\text{norm}} = \frac{5}{7} \approx 0.7 \]
\[ w_{\text{out}2}^{\text{norm}} = \frac{1}{7} \approx 0.1 \]
\[ w_{\text{out}3}^{\text{norm}} = \frac{1}{7} \approx 0.1 \]

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Provide new weights using Willshaw learning rule.

Answer:
\[ \Delta w_j = r_{\text{out}} (r_j - w_j) \]
\[ \Delta w_{\text{out}1} = 2 \times (2 - 1) = 2 \]; after learning: \( w_{\text{out}1}^{\text{new}} = w_{\text{out}1} + \Delta w_{\text{out}1} = 1 + 2 = 3 \)

\[ \Delta w_{\text{out}2} = 2 \times (0 - 1) = -2 \]; after learning: \( w_{\text{out}2}^{\text{new}} = w_{\text{out}2} + \Delta w_{\text{out}2} = 0 - 2 = -1 \)

\[ \Delta w_{\text{out}3} = 2 \times (.5 - 0) = 1 \]; after learning: \( w_{\text{out}3}^{\text{new}} = w_{\text{out}3} + \Delta w_{\text{out}3} = 0 + 1 = 1 \)

The neuron 5 takes four inputs \( r_1, r_2, r_3, \) and \( r_4 \). Presume each of the four inputs is either 0 or 1. Further presume neuron 5 takes the weighted sum of its inputs and then has an output determined by \( g^{\text{rad}}(h) \) below.
Propose two combinations of inputs that will produce an output great than 0.8.

Propose two combinations of inputs that will produce an output less than 0.1.

\[ r_1=0, r_2=0, r_3=0, r_4=0 \]
\[ r_1=1, r_2=1, r_3=1, r_4=1 \]

No other input combinations except the two above will work.

To the right is a spikegram recording of a group of neurons in an animal's olfactory bulb. (This is actually fake data for the sake of testing concepts from class.) At some point, in time an odor is presented to the animal and at some later point the odor is removed.

Some of the recorded neurons respond through change in spiking rate. Which are these neurons?

For these neurons, estimate the spike rate (per second) while the smell is presented. Roughly 80 spikes for 11 neurons -> roughly 7.5 spikes per neuron.

Some of the recorded neurons respond through change in temporal coding. Which are these neurons?

At what time is the smell presented? At what time is it taken away?

Starts at roughly 100 ms and taken away at roughly 200 ms. (You can estimate to the nearest 10 ms)

Assume \( E_L=-65mV, v_{thresh}=-35mV, v_{reset}=-65mV, \) and \( \tau=0.05 \).
Draw $RI(t)$ that will produce the resulting $v(t)$

![Graph 1](image1.png)

Draw $RI(t)$ that will produce the resulting $v(t)$

![Graph 2](image2.png)

Answer

![Graph 3](image3.png)

Draw $v(t)$ that results from the following $RI(t)$

![Graph 4](image4.png)
Matlab commands:

Matrix1 is defined with the following content:

$$
\begin{bmatrix}
10 & 20 & 20 & 30 & 0 \\
1 & 1 & 0 & 0 & 1 \\
12 & -5 & -8 & 9 & 5 \\
6 & 0 & 0 & 2 & 4 \\
\end{bmatrix}
$$

What is the value of variable x at the end of each chunk (or line) of code:

**Chunk 1:**

```
x=Matrix1(2:4,5);
```

$$[1; 5; 4]$$

**Chunk 2:**

```
val=find(Matrix1(2,:)==0);
x=Matrix1(1,val);
```

**Chunk 3:**

```
x=min(Matrix1(:,2));
```

What is the value of variable v at the end of each chunk of code:

**Chunk 1:**

```
v(1)=3;
for i=1:5
    v(i+1) = v(i)*2;
end
```

$$[3, 6, 12, 24, 48, 96]$$
Chunk 2:
\[ v = [4, 5, 8, 10, 12]; \]
\[ \text{for } k = 3:5 \]
\[ \quad v(k) = v(k) - 2; \]
\[ \text{end;} \]

Chunk 3:
\[ v = 4:2:10; \]
\[ v(4) = 15; \]

Convert the following to an equivalent for loop:
\[ v(1) = -70; \]
\[ v(2) = v(1) + (-1* (v(1) - 70) + 50)*0.1; \]
\[ v(3) = v(2) + (-1* (v(2) - 70) + 50)*0.1; \]
\[ v(4) = v(3) + (-1* (v(3) - 70) + 50)*0.1; \]
\[ v(5) = v(4) + (-1* (v(4) - 70) + 50)*0.1; \]
\[ v(6) = v(5) + (-1* (v(5) - 70) + 50)*0.1; \]
\[ v(7) = v(6) + (-1* (v(6) - 70) + 50)*0.1; \]

What is the approximate ratio of the number of neurons in the primary auditory cortex to the number of neurons or in the cochlea?
(a) 1:1
(b) 300:1
(c) 1:200
(d) -5:4,020,000

This observed ratio supports which information representation principle in the brain?

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Beyond studying vision, we can also use fMRI recordings of neural activity to study human emotions. It has been observed when one brain region (let’s say the amygdala) shows high activity and another region (let’s say the dorsomedial prefrontal cortex) shows low activity, we can predict the subject in the fMRI scanner is a calm person. If, on the other hand, the amygdala and the dorsomedial prefrontal cortex both show high activity, we can predict the subject in the scanner is an aggressive person.

<table>
<thead>
<tr>
<th>Calm</th>
<th>Amygdala</th>
<th>dmPFC</th>
</tr>
</thead>
<tbody>
<tr>
<td>High</td>
<td>Low</td>
<td></td>
</tr>
</tbody>
</table>
1: Presuming there are only two types of activity that can be measured (high or low) for each region, what is the maximum number of personality states (e.g., calm, aggressive, cheery) we can identify with just two brain regions?

2: Let’s say we perform another study where we identify 16 personality states using combinations of high and low brain region activity. What is the minimum possible number of brain regions he needs to use to identify these states?

4 brain regions, because $2^4 = 16$

You are trying to listen to a band in a crowded bar. While listening, you record the responses of 5 neurons. The 5 neurons have distributed firing rates to respond to the instrumental music, the singers, and people talking in the background. The maximum response for each individual sound source (i.e., at loudest volume) is as follows.

<table>
<thead>
<tr>
<th>Neuron 1</th>
<th>Neuron 2</th>
<th>Neuron 3</th>
<th>Neuron 4</th>
<th>Neuron 5</th>
</tr>
</thead>
<tbody>
<tr>
<td>30 Hz</td>
<td>10 Hz</td>
<td>0 Hz</td>
<td>0 Hz</td>
<td>30 Hz</td>
</tr>
<tr>
<td>0 Hz</td>
<td>30 Hz</td>
<td>20 Hz</td>
<td>0 Hz</td>
<td>30 Hz</td>
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<tr>
<td>0 Hz</td>
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<td>10 Hz</td>
<td>30 Hz</td>
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<td>30 Hz</td>
<td>0 Hz</td>
<td>30 Hz</td>
<td>0 Hz</td>
<td>30 Hz</td>
</tr>
<tr>
<td>Instruments</td>
<td>Singers</td>
<td>Talkers</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

What is the neural response for:

- hearing instruments at maximum volume (1), not hearing the singers (0), and hearing the talkers at half volume (0.5)

- hearing instruments at low volume (0.2), hearing the singers fairly loudly (0.8), and not hearing the talkers (0)

$$0.2 \begin{bmatrix} 30 \\ 10 \\ 0 \\ 0 \\ 30 \end{bmatrix} + 0.8 \begin{bmatrix} 0 \\ 30 \\ 20 \\ 10 \\ 0 \end{bmatrix} + 0 \begin{bmatrix} 6 \\ 26 \\ 16 \\ 8 \\ 6 \end{bmatrix}$$