CISC 3250 Systems Neuroscience

Matlab



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Commands

Symbols and keywords cause actions

- b=2 creates variable b with value 2
- d=b+5 creates variable d with value computed by adding 5 to value of b
- exit *closes program*

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= operation

= assigns value on right to variable on left

- b=5 **valid**
- 5 = b invalid

Variable names

- A variable name is any valid identifier
 - Starts with a letter, contains letters, digits, and underscores (_) only
 - Cannot begin with a digit
 - Case sensitive:

username≠userName≠UserName

Standard arithmetic

Operators

• Addition: 5 + 2 evaluates to 7

• Subtraction: 5 - 2 evaluates to 3

• Multiplication: 5 * 2 evaluates to 10

• Division: 4 / 2 evaluates to 2

• Exponent: 5 ^ 2 evaluates to 25

Be careful with variable names

• NumSpikes=10

Variables are case-sensitive

- numspikes-5 error, did not capitalize N and S
- NumSpike-5 error, forgot letter s at end

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Logic

Conditional behavior based on variable value

```
if x > 5
    y=2;
else
    y=5;
end;
```

Basic syntax

```
if condition
   actions-if-true
else
   actions-if-false
end
```

Conditional behavior based on variable value

```
if x > 5
  y=2;
else
  y=5;
end;
```

Comparisons

d<2, d>2 strict inequalityd<=2, d>=2 semi-inequality

• d==2 equality

Logic combinations

• d>5 & d<8 the AND operation

• d<5 | d>8 the OR operation₈

Logic

Loop Repeating similar action for i = 1:4 disp(i); end; Basic syntax for var = VarValues actions-to-repeat end Output 1 2 3 4

Defining a vector

Vector is a list of numbers

- b = [42, 35, 68, -3]
- $c = [-18 \ 12 \ 14]$

Vector denoted by [] braces Elements separated by commas , or blank spaces

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Counting in Matlab

```
a:b creates a vector [a a+1 ... b-1 b]
```

• 3:6 -> [3 4 5 6]

a:k:b creates a vector [a a+k a+2k ... b]

• 3:4:15 -> [3 7 11 15]

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Accessing vector elements

$$a=[2.2 1.4 -5 3.5 -7.8];$$

- name (index) accesses single element
- a (4) returns 3.5
- name (index1:index2) accesses set of elements a (2:4) returns [1.4 -5 3.5]
- name (end) accesses final element

Matrix indexing

Assume we have a 10x500 matrix of spike patterns for 10 neurons spikeMat

- spikeMat(1,:) contains spikes for neuron 1
- spikeMat(4,:) contains spikes for neuron 4

In general:

• name (:, col) accesses all elements in column

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Vector indexing

Assume we have a recording of spike rates for 100 seconds, recorded over non-overlapping 100 ms windows: vector SpikeRate

- SpikeRate(1) contains rate from 1-100ms
- SpikeRate(2) contains rate from 101-200ms

How do we see rates for 4-6s (4001-6000ms)

SpikeRate (41:60)

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Data

Data can be read from files

- load('classExample.mat');
- save('classExample2.mat','c','d');

List the loaded variables

- who
- whos

Study the variable

- size(spike record)
- plot(spike_record)

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Semi-colons

; suppresses output of computation result to screen

$$a=10-8$$

a = 2 Printed to screen

$$b=10-8;$$

Functions

 $c=[0 \ 3 \ -2 \ 4];$

Data are analyzed through functions

function_name(input_variable)

- sum(c) -> 5
- min(c) -> -2
- max(c) -> 4
- plot(spike_record)

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spikeExample

- From our course website
- Contains variable spikes 10 neurons, 500 ms
- 0 if no spike, 1 if spike
- Compute rates for each 100ms window:

```
rate(1) = sum(spikes(6,1:100));
rate(2) = sum(spikes(6,101:200));
rate(3) = sum(spikes(6,201:300));
rate(4) = sum(spikes(6,301:400));
rate(5) = sum(spikes(6,401:500));
```

spikeExample – rate loop

• Compute rates for each 100ms window:

```
rate(1) = sum(spikes(6,1:100));
rate(2) = sum(spikes(6,101:200));
rate(3) = sum(spikes(6,201:300));
rate(4) = sum(spikes(6,301:400));
rate(5) = sum(spikes(6,401:500));
```

• Compute with for loop:

```
for i=1:5
  rate(i) = sum(spikes(6,100*(i-1)+(1:100)));
end;
```

Plotting data

plot([4,5,-2,8])

• From course site:

spikePlot(spikes)

Matrices: rows and columns

B=[2.2 1.4; -5 3.5; -7.8 4.3];

- name (row, col) accesses single element

B(2,1) returns -5